## SCHEDULING TO MINIMIZE AVERAGE COMPLETION TIME: OFF-LINE AND ON-LINE APPROXIMATION ALGORITHMS

Dedicated to the memory of Gene Lawler

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In this paper we introduce two general techniques for the design and analysis of approximation algorithms for  $\mathcal{MP}$ -hard scheduling problems in which the objective is to minimize the weighted sum of the job completion times. For a variety of scheduling models, these techniques yield the first algorithms that are guaranteed to find schedules that have objective function value within a constant factor of the optimum. In the first approach, we use an optimal solution to a linear programming relaxation in order to guide a simple list-scheduling rule. Consequently, we also obtain results about the strength of the relaxation. Our second approach yields on-line algorithms for these problems: in this setting, we are scheduling jobs that continually arrive to be processed and, for each time t, we must construct the schedule until time t without any knowledge of the jobs that will arrive afterwards. Our on-line technique yields constant performance guarantees for a variety of scheduling environments, and in some cases essentially matches the performance of our off-line LP-based algorithms.

1. Introduction. In his seminal paper, Graham (1966) showed that when jobs are scheduled on identical parallel machines by a list-scheduling rule, then the resulting schedule is guaranteed to be of length within a factor of two of optimal. This result is often viewed as the starting point for research on the design and analysis of approximation algorithms. A  $\rho$ -approximation algorithm is a polynomial-time algorithm that always finds a solution of objective function value within a factor of  $\rho$  of optimal;  $\rho$  is also referred to as the performance guarantee of the algorithm. In the intervening thirty years, there has been a great deal of work on approximation algorithms for  $\mathcal{M}$ -hard optimization problems, and in particular, for scheduling problems with min-max objective functions. However, until recently much less was known about approximation algorithms for  $\mathcal{M}$ -hard scheduling problems with min-sum objective functions.

In this paper we introduce two general techniques for the design of approximation algorithms for NP-hard scheduling problems in which the goal is to minimize the weighted sum of the job completion times; these techniques yield the first constant performance guarantees for a variety of scheduling models. Whereas little was known about approximation algorithms for these problems, there is an extensive literature on their polyhedral structure; Queyranne and Schulz (1994) give a comprehensive survey of this area of research. For single-machine models, several linear programming relaxations have been considered, and they yield sufficiently strong lower bounds to allow instances of modest size to be solved by enumerative methods. Our first technique was motivated by this success: we show that Graham's list-scheduling algorithm, when guided by an optimal solution to a linear programming relaxation, is guaranteed to produce a schedule of total weighted completion time within a constant factor of optimal. A consequence of these

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results is that the lower bound given by the linear programming relaxation is also guaranteed to be within a constant factor of the true optimum.

Our second technique is a general framework for designing on-line algorithms to minimize total weighted completion time in scheduling environments with release dates. In this setting, we are scheduling jobs that intermittently arrive to be processed and, for each time t, we must construct the schedule until time t without any knowledge of the jobs that will arrive after time t. Our on-line algorithm relies only on the existence of an (off-line) approximation algorithm for a problem that is closely related to finding a minimum-length schedule in that environment. For several of the problems we consider, the performance guarantee proved for this on-line technique asymptotically matches the guarantee proved for our off-line LP-based algorithms.

The problem of scheduling a single machine to minimize the total weighted job completion time is one of the most basic problems in the area of scheduling theory. We are given n jobs, and each job j has a specified positive weight  $w_j$  and a nonnegative processing time  $p_j$ ,  $j = 1, \ldots, n$ . The jobs must be processed without interruption, and the machine can process at most one job at a time. We let  $C_j$  denote the completion time of job j; the goal is to minimize  $\sum_j w_j C_j$ , or equivalently,  $(\sum_j w_j C_j)/n$ . Consider some optimal schedule, and let  $C_j^*$  denote the completion time of job j in it; thus,  $\sum_j w_j C_j^*$  denotes the optimal value. We shall present a number of approximation algorithms that are based upon solving a particular relaxation; throughout the paper, we shall use the notation  $\overline{C_j}$  to denote the value assigned to job j by the relaxation, and so  $\sum_j w_j \overline{C_j}$  is a lower bound on  $\sum_j w_j C_j^*$ . Furthermore, for each approximation algorithm that we shall consider, we use  $\overline{C_j}$  to denote the completion time of job j in the schedule that it computes.

For the single-machine problem stated above, Smith (1956) showed that sequencing in order of nondecreasing ratio  $p_j/w_j$  produces an optimal schedule. We shall be interested in more constrained, strongly  $\mathcal{NP}$ -hard problems, in which each job j cannot begin processing before a specified release date  $r_i, j = 1, \ldots, n$ , or there is a partial order < on the jobs, where i < k is a precedence constraint that requires job k to begin processing no earlier than the completion time of job j. We give a 2-approximation algorithm for the case in which there are precedence constraints, but no (nontrivial) release dates. In contrast, Ravi, Agrawal, and Klein (1991) gave an  $O(\log n \log \sum_i w_i)$ -approximation algorithm, and Even, Naor, Rao, and Schieber (1995) recently improved this to  $O(\log n)$  $\log \log \sum_i w_i$ ). For the case in which there are also release dates, we give a 3-approximation algorithm. In fact, with only slightly larger constants, these results extend to the model with m identical parallel machines, in which each job j must be processed without interruption for  $p_i$  time units on some machine. Furthermore, these results extend to models in which preemption is allowed; that is, the processing of a job may be interrupted and resumed at a later time, possibly on a different machine. Even for the special case of minimizing  $\Sigma_i C_i$ , these algorithms are the first shown to have sublogarithmic performance guarantees.

Our results were motivated by recent work using polyhedral methods for scheduling problems, and in particular, single-machine scheduling problems. There are a number of interesting papers in this area, both for characterizations of polynomially-solvable special cases and for computing optimal solutions, starting with the work of Balas (1985), Wolsey (1985, 1990), Dyer and Wolsey (1990), and Queyranne (1993). For a thorough survey of results in this area, the reader is referred to the survey of Queyranne and Schulz (1994).

Several of our algorithms are based on the work of Wolsey (1985) and Queyranne (1993), who proposed a linear programming relaxation in which each decision variable  $C_j$ ,  $j = 1, \ldots, n$ , corresponds to the completion time of job j in a schedule. For the unconstrained single-machine scheduling problem solved by Smith (1956), this formulation provides an exact characterization. Since there is a polynomial-time separation

algorithm, the relaxation can be solved in polynomial time, even if additional constraints are added to enforce release dates or precedence constraints. For these more constrained variants, we will show that an optimal solution to the linear programming formulation can be used to derive a schedule that is within a constant factor of the LP optimum. If a linear programming relaxation for a problem is shown to have an optimal value that is always within a factor of  $\rho$  of the true optimum for that problem, then we shall call it a  $\rho$ -relaxation of the problem. For example, for the problem of minimizing total weighted completion time on a single machine subject to precedence constraints, we show that the formulation of Queyranne and Wolsey is a 2-relaxation.

Our algorithm and its analysis are also inspired by recent work of Phillips, Stein, and Wein (1995) for the case in which there are release dates, but no precedence constraints. They introduced the notion of constructing a near-optimal nonpreemptive schedule by scheduling the jobs in order of their completion times in a preemptive schedule; this idea led to a simple 2-approximation algorithm to minimize (nonpreemptively) the average completion time of a set of jobs with release dates on one machine (i.e., in the special case where  $w_i = 1, j = 1, ..., n$ ). They also introduced a time-indexed linear programming formulation from which they constructed near-optimal preemptive schedules for a variety of models in which the objective is to minimize the average weighted completion time. Based on these ideas, they gave approximation algorithms for four models with this objective: scheduling preemptively or nonpreemptively on one machine or m identical parallel machines. Let  $\epsilon$  be an arbitrarily small positive constant; for both preemptive models their performance guarantee is  $8 + \epsilon$ ; for one machine, their nonpreemptive guarantee is  $16 + \epsilon$ ; and for m identical parallel machines their guarantee is  $24 + \epsilon$ . For all four scheduling models, our techniques significantly improve upon these performance guarantees.

Our results also have implications for other well-studied formulations of these single-machine scheduling problems. For example, since the formulation in completion-time variables is weaker than both a linear-ordering formulation of Potts (1980) and a time-indexed formulation of Dyer and Wolsey (1990), we see that each of these is also a 2-relaxation in the case mentioned above. Van den Akker (1994) evaluated the effectiveness of several heuristics for the model in which there are release dates but no precedence constraints, and concluded that the following one is particularly effective in practice: solve the time-indexed relaxation and schedule the jobs in the order in which they complete (in an average sense) in the optimal fractional solution. Our analysis implies that this procedure is a 3-approximation algorithm, and hence it can be viewed as a theoretical validation of this approach to finding a good schedule.

We also introduce a polynomial-size variant of the time-indexed formulation, called an interval-indexed formulation. We show that such formulations are effective in the design of approximation algorithms for scheduling jobs, constrained by release dates, on unrelated parallel machines. In this scheduling environment each job j must be assigned to some machine i, and requires  $p_{ij}$  time units when processed on machine  $i \in \{1, \ldots, m\}$ . We introduce new rounding algorithms that yield the first constant performance guarantee for this problem.

All of our results build on earlier research on computing near-optimal solutions for other scheduling models by rounding optimal solutions to linear relaxations. The earlier results give two general approaches for exploiting the solution to a linear relaxation. In work of Lenstra, Shmoys, and Tardos (1990), Lin and Vitter (1992), Trick (1994), and Shmoys and Tardos (1993), the linear program is used to guide the assignment of jobs to machines, whereas in the work of Munier and König (1997), the linear program is used to derive priorities for jobs that are used in constructing the schedule. We shall use a variant of the latter approach extensively, but will also, in some settings, rely on the former approach.

We then turn to our second technique: a general method for devising on-line algorithms to minimize the total weighted completion time in any scheduling environment with release dates. We show that if we assign jobs to intervals by applying a type of greedy strategy, then the resulting performance guarantee is within a factor of four of the performance guarantee of the subroutine used to make the greedy selection. This technique is similar to one used by Blum, Chalasani, Coppersmith, Pulleyblank, Raghavan, and Sudan (1994) to devise an approximation algorithm for the minimum latency problem, which is the variant of the traveling salesman problem in which one wishes to minimize the sum of the travel times to reach each city, rather than the time to reach the last city. We shall use this technique to devise on-line approximation algorithms, and in several cases, the resulting algorithm has nearly as good a performance guarantee as the off-line LP-based technique.

From the perspective of computing optimal solutions, minimizing the total weighted completion time is equivalent to minimizing the total weighted flowtime, where the *flow-time* of a job is the time that elapses between its release date and its completion time. However, these two objective functions are quite different from the perspective of approximation, especially within the context of on-line algorithms. The flowtime objective function is of more immediate practical relevance, since the mere fact that a job was released later should not make it more palatable that a long times elapses between its release date and its completion time. However, even in the off-line setting, one cannot hope for strong performance guarantees for the flowtime objective function. Kellerer, Tautenhahn, and Woeginger (1996) showed that unless  $\mathcal{P} = \mathcal{MP}$ , for any  $\epsilon \in (0, 1/2)$  and any  $\alpha \in (0, 1)$ , there does not exist an  $\alpha n^{1/2-\epsilon}$ -approximation algorithm for nonpreemptively scheduling jobs on a single machine subject to release dates with the objective of minimizing the total flowtime.

Since there are a number of scheduling models considered in this paper, it will be convenient to refer to them in the notation of Graham, Lawler, Lenstra, and Rinnooy Kan (1979). We summarize the most relevant features of this notation here. Each problem that we shall consider can be abbreviated  $\alpha |\beta| \gamma$ , where (i)  $\alpha$  is either 1, P, or R, denoting that there is either one machine, m identical parallel machines, or m unrelated parallel machines; (ii)  $\beta$  contains some subset of  $r_i$ , prec, pmtn, and  $p_i = 1$ , where these denote respectively the presence of (nontrivial) release date constraints, precedence constraints, the ability to schedule preemptively, and the restriction that all jobs are of unit size; and (iii)  $\gamma$  is  $\sum w_i C_i$ , indicating that we are minimizing the total weighted job completion time. For example,  $1|r_i$ ,  $prec|\Sigma w_i C_i$  refers to the problem of minimizing (nonpreemptively) the total weighted completion time on one machine subject to release-date and precedence constraints. We shall assume, without loss of generality, that the data for each instance is integral and that the data is preprocessed so that in any feasible schedule, there does not exist a job that can be completed at time 0; hence, no job can complete before time 1. Finally, note that we have assumed that no job has weight 0, primarily to ensure that the  $p_i/w_i$  ordering is well defined; all of our results can be extended to the more general setting. A summary of our results, along with a comparison to previously known performance guarantees, can be found in Table 1.

The approach of applying a list-scheduling rule in which the jobs are ordered based on solving a linear program can easily be extended to a wide spectrum of scheduling problems, and we believe that it will have further consequences for the design of approximation algorithms. For several other basic scheduling models, we have considered analogous formulations, and we conjecture them to yield substantially stronger guarantees than are presently known. Our work has already stimulated a great deal of subsequent research. Many of the bounds given in this paper have been improved, for example, in work by Chakrabarti, Phillips, Schulz, Shmoys, Stein, and Wein (1996), Goemans (1997), Chekuri, Motwani, Natarajan, and Stein (1997), Wang (1996b), and Schulz and Skutella

TABLE 1. A summary of performance guarantees for the minimization of the total weighted completion time. The "Known" columns list the best previously known performance guarantees, whereas the "New" columns list new results from this paper; "-" indicates the absence of a relevant result,  $\epsilon$  is an arbitrarily small constant, and m denotes the number of parallel machines. The best previously known performance guarantee with precedence constraints is due to Even, Naor, Rao, and Schieber (1995). The other bounds are due to Phillips, Stein, and Wein (1994, 1995).

Model	Off-line		On-line	
	Known	New	Known	New
$1 prec \Sigma w_iC_i$	$O(\log n \log \log \Sigma_i w_i)$	2	_	_
$1 r_i, prec, p_i = 1 \Sigma w_i C_i$	<del>-</del>	2	_	_
$1 r_i, prec, pmtn \Sigma w_i C_i$	_	2	-	
$1 r_i \Sigma w_iC_i$	16 + <i>ϵ</i>	3	_	$3 + \epsilon$
$1 r_i, prec \Sigma w_i C_i$	_	3	_	_
$P prec, p_i = 1 \Sigma w_i C_i$	_	3 - 1/m	_	_
$P prec, pmtn \Sigma w_i C_i$	_	3 - 1/m	_	_
$P r_i, prec, p_i = 1 \Sigma w_i C_i$	_	3	_	_
$P r_j$ , prec, pmtn $ \Sigma w_j C_j $	_	3	<u></u>	_
$P r_i \Sigma w_iC_i$	$24 + \epsilon$	4 - 1/m	_	$4 + \epsilon$
$P r_i, prec \Sigma w_i C_i$	_	7	-	_
$R r_{ij} \hat{\Sigma}w_{j}C_{j}$	$O(\log^2 n)$	16/3	-	8

(1996). Furthermore, similar techniques have yielded improved performance guarantees for other scheduling models, as in work by Möhring, Schäffter, and Schulz (1996), Chakrabarti and Muthukrishnan (1996), and Chudak and Shmoys (1997).

2. Single-machine scheduling problems. In this section we present approximation algorithms for several single-machine scheduling problems; we consider variants in which the set of jobs may be precedence constrained, and in which additionally each job j may have a release date  $r_j$ . We use j < k to denote the constraint that job j must be completed before job k starts. We denote the entire set of jobs  $\{1, \ldots, n\}$  as N, and, for any subset  $S \subseteq N$ , we use the following shorthand notation:

$$p(S) = \sum_{j \in S} p_j$$
,  $r_{\min}(S) = \min_{j \in S} r_j$ , and  $r_{\max}(S) = \max_{j \in S} r_j$ .

We shall also require the quantity  $\Sigma_{j \in S} p_j^2$ , which we shall denote by  $p^2(S)$ .

The basis of our approximation algorithms is a linear programming relaxation that uses as variables the completion times  $C_j$ . We can formulate the problem  $1 \mid r_j$ ,  $prec \mid \sum w_j C_j$  in the following way, where the constraints ensure that the variables  $C_1, \ldots, C_n$  specify a feasible set of completion times:

(1) minimize 
$$\sum_{j=1}^{n} w_j C_j$$

subject to

(2) 
$$C_j \geq r_j + p_j, \quad j = 1, \ldots, n,$$

(3) 
$$C_k \ge C_j + p_k$$
, for each pair  $j, k$  such that  $j < k$ ,

(4) 
$$C_k \ge C_i + p_k$$
 or  $C_i \ge C_k + p_i$ , for each pair  $j, k$ .

The difficulty with this characterization is that the so-called "disjunctive" constraints (4) are not linear inequalities and cannot be modeled using linear inequalities. Instead, we use a class of valid inequalities, introduced by Queyranne (1993) and Wolsey (1985), that are motivated by considering Smith's rule for scheduling the jobs when there are no release dates or precedence constraints. Smith (1956) proved that a schedule is optimal if and only if the jobs are scheduled in order of nondecreasing ratio  $p_j/w_j$ . As a result, if we set  $w_j = p_j$  for all j, then the sum  $\sum_j w_j C_j = \sum_j p_j C_j$  is invariant for any ordering of the jobs. In particular, for the ordering  $1, \ldots, n$ , if there is no idle time in the schedule then  $C_j = \sum_{k=1}^{J} p_k$ ; therefore, for any schedule we can write down the valid constraint

(5) 
$$\sum_{j=1}^{n} p_{j}C_{j} \geq \sum_{j=1}^{n} p_{j}\left(\sum_{k=1}^{J} p_{k}\right) = \sum_{j=1}^{n} \sum_{k=1}^{J} p_{k}p_{j} = \frac{1}{2}\left(p^{2}(N) + p(N)^{2}\right),$$

where the inequality results from the possibility of idle time in the schedule.

Consider the completion times for a feasible schedule,  $C_j$ ,  $j \in N$ . For each subset  $S \subseteq N$ , we can consider the instance induced by S; the induced completion times  $C_j$ ,  $j \in S$ , correspond to a feasible schedule for this smaller instance. Hence, we can apply the previous inequality (5) to each subset and derive the following valid inequalities:

(6) 
$$\sum_{i \in S} p_i C_i \ge \frac{1}{2} (p^2(S) + p(S)^2), \text{ for each } S \subseteq N.$$

We note that these inequalities remain valid even if we allow the schedule to be preemptive; that is, the processing of a job may be interrupted and continued at a later point in time. Furthermore, Queyranne (1993) and Wolsey (1985) have shown that constraints (6) define the linear transformation of a supermodular polyhedron and are thus sufficient to describe the convex hull of completion-time vectors of feasible schedules for instances of  $1||\Sigma w_j C_j$ . These constraints are no longer sufficient, however, if we add constraints such as (2) and (3), which enforce release dates and precedence constraints, respectively. Although we do not have exact characterizations for  $1|prec|\Sigma w_j C_j$ ,  $1|r_j|\Sigma w_j C_j$ , or  $1|r_j$ ,  $prec|\Sigma w_j C_j$ , we will show that linear relaxations can be used to find near-optimal solutions for each of them.

The key to the quality of approximation deriving from these relaxations is the following lemma.

LEMMA 2.1. Let  $C_1, \ldots, C_n$  satisfy (6), and assume without loss of generality that  $C_1 \leq \cdots \leq C_n$ . Then, for each job  $j = 1, \ldots, n$ ,

$$C_j \geq \frac{1}{2} \sum_{k=1}^{J} p_k.$$

PROOF. Inequality (6) for  $S = \{1, 2, ..., j\}$  implies that

(7) 
$$\sum_{k=1}^{J} p_k C_k \ge \frac{1}{2} (p^2(S) + p(S)^2) \ge \frac{1}{2} p(S)^2.$$

Since  $C_k \le C_j$ , for each k = 1, ..., j, we have

$$C_j \cdot p(S) = C_j \sum_{k=1}^{J} p_k \ge \sum_{k=1}^{J} p_k C_k \ge \frac{1}{2} p(S)^2,$$

or equivalently,  $C_j \ge \sum_{k=1}^{J} p_k/2$ .  $\square$ 

A feasible solution  $C_1 \le \cdots \le C_n$  to (6) need not correspond to a feasible schedule: the intervals  $(C_j - p_j, C_j]$ ,  $j = 1, \ldots, n$ , are not constrained to be disjoint. If this solution actually corresponds to a feasible schedule, then  $C_j \ge \sum_{k=1}^{J} p_k$ ,  $j = 1, \ldots, n$ . Lemma 2.1 states that merely satisfying the constraints (6) is sufficient to obtain a relaxation of this:  $C_j \ge (1/2) \sum_{k=1}^{J} p_k$ ,  $j = 1, \ldots, n$ . It is this intuition that underlies the approximation algorithms of this section.

**2.1.** Single-machine scheduling with precedence constraints. We begin by presenting a 2-approximation algorithm for  $1 \mid prec \mid \Sigma w_j C_j$  based on the linear programming formulation that minimizes  $\sum_{j=1}^n w_j C_j$  subject to constraints (3) and (6). Consider the following heuristic for producing a schedule: first, we obtain an optimal solution to the linear program,  $\overline{C}_1, \ldots, \overline{C}_n$ ; then we schedule the jobs in order of nondecreasing  $\overline{C}_j$ , where ties are broken by choosing an order that is consistent with the precedence relation. (We have only assumed nonnegative processing times, and so if j < k and  $p_k = 0$ , then it is possible that  $\overline{C}_j = \overline{C}_k$ .) We refer to this algorithm as Schedule-by- $\overline{C}_j$ , since the jobs are ordered according to their "completion times" in the linear programming solution. Observe that constraints (3) ensure that the resulting schedule will be consistent with the precedence constraints.

LEMMA 2.2. Let  $C_1^*, \ldots, C_n^*$  denote the completion times in some optimal schedule, and  $\tilde{C}_1, \ldots, \tilde{C}_n$  denote the completion times in the schedule found by Schedule-by- $\bar{C}_j$ . Then  $\Sigma_j w_j \tilde{C}_j \leq 2 \Sigma_j w_j C_j^*$ .

PROOF. For simplicity we assume that the jobs have been renumbered so that  $\bar{C}_1 \leq \cdots \leq \bar{C}_n$ ; therefore, for  $S = \{1, \ldots, j\}$ ,

$$\tilde{C}_i = p(S)$$
.

By Lemma 2.1, we immediately obtain  $\tilde{C}_j \leq 2\bar{C}_j$ . Since  $w_j \geq 0$  for each job  $j = 1, \ldots, n$ , and  $\sum_j w_j \bar{C}_j \leq \sum_j w_j C_j^*$ , the result follows.  $\square$ 

Queyranne (1993) has shown that the linear program given by (1), (3), and (6) is solvable in polynomial time via the ellipsoid algorithm; the key observation is that there is a polynomial-time separation algorithm for the exponentially large class of constraints (6). Hence we have established the following theorem.

THEOREM 2.3. Schedule-by- $\overline{C}_j$  is a 2-approximation algorithm for  $1 \mid prec \mid \Sigma w_j C_j$ .

Next, we present a set of instances, suggested by Margot and Queyranne (1995), which show that our analysis of this heuristic is tight. Consider an instance with 2k jobs with

$$p_{j} = \begin{cases} 1, & j = 1, \dots, k; \\ 0, & j = k + 1, \dots, 2k; \end{cases}$$

$$w_{j} = \begin{cases} 0, & j = 1, \dots, k - 1; \\ 1, & j = k, k + 1; \\ 2, & j = k + 2, \dots, 2k. \end{cases}$$

Also, j < k + j and j < k + j + 1, for  $j = 1, \ldots, k - 1$ , and k < 2k. If  $\overline{C}_j$  denotes the optimal LP completion time, then  $\overline{C}_j = \alpha, j = 1, \ldots, 2k$ , where  $\alpha$  is chosen so that  $\sum_{j=1}^{2k} p_j \overline{C}_j = (1/2)(p^2(N) + p(N)^2)$ , for  $N = \{1, \ldots, 2k\}$ . In the optimal schedule, the

jobs are processed in the order 1, k+1, 2, k+2, ..., k, 2k. Its value is  $k^2+2k-1$ . On the other hand, one possible ordering generated by the algorithm Schedule-by- $\overline{C}_j$  is 1, ..., 2k, with objective function value equal to  $2k^2$ . Hence, the ratio between the heuristic value and the optimal value approaches 2 as  $k \to \infty$ . In this example, the bad behavior of the heuristic results from an unlucky breaking of ties; in fact, by perturbing the data, it is possible to force the algorithm to choose an equivalently bad solution.

One manner in which the linear program given by (3) and (6) can be strengthened is by adding a set of so-called series constraints (see Queyranne and Schulz 1994). When these are added to the model, Queyranne and Wang (1991) showed that this gives an exact characterization of the feasible completion-time vectors in the case that the partial order associated with the precedence relation is series-parallel. It is interesting to note, however, that these constraints cannot immediately strengthen our approximation result, since the preceding example remains unaffected when these new inequalities are added.

We conclude this section with a few additional observations. First, notice that in Equation (7) we have discarded the term  $\frac{1}{2}p^2(S)$ . By analyzing the inequality more carefully it is possible to show that Schedule-by- $\bar{C}_j$  is a (2 - 2/(n + 1))-approximation algorithm; see Schulz (1996a) for the details.

Second, notice that our algorithmic results yield the following corollary concerning the quality of the optimal value of the linear program.

COROLLARY 2.4. The linear program (1), (3) and (6) is a 2-relaxation of  $1 | prec | \sum w_i C_i$ .

In fact, by the observations just made, this linear program is actually a (2-2/(n+1))-relaxation. Furthermore, we now give an example that shows that this analysis of the quality of the linear program is asymptotically tight as well. Consider an instance with n unit-length jobs in which the first n-1 jobs must precede job n but are otherwise independent. Let  $w_j = 0$  for  $j = 1, \ldots, n-1$ , and  $w_n = 1$ . The optimal LP solution will set  $\overline{C_j} = (n+1)/2 - 1/n$  for  $j = 1, \ldots, n-1$ , and  $\overline{C_n} = (n+3)/2 - 1/n$ ; thus the overall LP objective value is (n+3)/2 - 1/n. On the other hand, the heuristic schedule, which is in fact an optimal schedule, has value n; thus, as  $n \to \infty$ , the ratio between the two values approaches 2. Note that this example is not a "bad" example for the algorithm, and the earlier example is not a "bad" example for the linear program. Moreover, this second example has a series-parallel precedence partial order, and so by adding the series inequalities to the linear program (1), (3) and (6), we would ensure that its extreme-point solutions also satisfy the disjunctive constraints (4).

The results of this section have implications for other LP formulations, as well; we give two basic examples here. The first formulation, which was given by Potts (1980), uses linear ordering variables  $\delta_{ij}$ , where  $\delta_{ij} = 1$  implies that job *i* precedes job *j* in the chosen schedule:

minimize 
$$\sum_{j=1}^{n} w_{j}C_{j}$$

subject to

$$C_j = \sum_{i=1}^n p_i \delta_{ij} + p_j, \qquad j = 1, \ldots, n;$$

$$\delta_{ij} + \delta_{ji} = 1, \qquad i, j = 1, \ldots, n, i < j;$$

$$\delta_{ij} + \delta_{jk} + \delta_{ki} \le 2, \qquad i, j, k = 1, \dots, n, i < j < k \text{ or } i > j > k;$$

$$\delta_{ij} = 1, \qquad i, j = 1, \dots, n, i < j;$$

$$\delta_{ij} \ge 0, \qquad i, j = 1, \dots, n, i \ne j.$$

Notice, of course, that the  $C_j$  may be made implicit in this formulation, and from a set of  $\delta_{ij}$  one could construct  $C_j = \sum_{i=1}^{n} p_i \delta_{ij} + p_j$ . Schulz (1996a) has shown that these  $C_j$  are feasible for the linear program given by (3) and (6); consequently, the optimal value for the formulation in linear-ordering variables is at least the optimal value for the one given by the  $C_j$  decision variables. Hence, the linear-ordering formulation is also a 2-relaxation of  $1 | prec | \sum w_j C_j$ . In addition, the linear ordering formulation is polynomial in size, and thus by using it in conjunction with our algorithm we can actually avoid the use of the ellipsoid algorithm in obtaining an optimal LP solution.

The next formulation, which was given by Dyer and Wolsey (1990), uses time-indexed variables. In this formulation we fix a time horizon T = p(N) by which all jobs will be completed in any feasible schedule without unnecessary idle time. For each job j = 1, ..., n and each  $t = 1, \ldots, T$ , we define  $x_{jt} = 1$  if job j completes processing at time t. We then have the following LP relaxation:

minimize 
$$\sum_{j=1}^{n} w_{j} \sum_{t=1}^{T} t \cdot x_{jt}$$

subject to

(8) 
$$\sum_{t=1}^{T} x_{jt} = 1, \qquad j = 1, \ldots, n;$$

(9) 
$$\sum_{s=1}^{t} x_{js} \geq \sum_{s=1}^{t+p_k} x_{ks}, \quad \text{if } j < k, \, t = p_j, \, \dots, \, T - p_k;$$

(10) 
$$\sum_{j=1}^{n} \sum_{s=t}^{\min\{t+p_{j}-1,T\}} x_{js} \leq 1, \qquad t=1,\ldots,T;$$

(11) 
$$x_{it} \ge 0, \quad j = 1, \ldots, n, t = 1, \ldots, T;$$

(12) 
$$x_{it} = 0, \quad t = 1, \ldots, p_i - 1.$$

Equation (8) says that each job must be assigned to some time slot; inequality (10) ensures that there is at most one job undergoing processing in the time interval [t-1, t]; and inequalities (9) enforce the precedence constraints, since they say that, for j < k, in order for k to be completed by time  $t + p_k$ , job j must be completed by time t, for all t.

In §4 we will also introduce a closely related formulation that is polynomial in size and show how to use it to design approximation algorithms.

If we define  $C_j = \sum_{t=p_j}^T t \cdot x_{jt}$  where x is a feasible solution to the linear program (8) – (12), then  $C_1, \ldots, C_n$  are guaranteed to be feasible for (3) and (6) (Schulz 1996a); hence, the time-indexed formulation is a 2-relaxation as well. Although our analysis provides an identical performance guarantee for each of these three formulations, it seems likely that these formulations are not equivalently strong; for neither the linear-ordering formulation, nor the time-indexed formulation, have we been able to show that our analysis

is tight. Clearly, for any LP-based approximation algorithm, the choice of formulation can have a significant impact on the performance guarantee that one can hope to prove.

**2.2.** Single-machine scheduling with precedence constraints and release dates. We next consider a more general model in which, in addition to precedence constraints, each job j has a release date  $r_j$  when it first becomes available for processing. We will demonstrate that an algorithm analogous to the one of the previous section is a 3-approximation algorithm.

Consider the following linear program given by (1), (2), (3), and (6). Suppose we solve the linear program to obtain an optimal solution  $\overline{C}_1, \ldots, \overline{C}_n$ ; for simplicity, we assume, as before, that  $\overline{C}_1 \leq \cdots \leq \overline{C}_n$ . Given the  $\overline{C}_j$ , we use the same heuristic, Schedule-by- $\overline{C}_j$ : construct the minimal feasible schedule in which the jobs are ordered according to nondecreasing  $\overline{C}_j$ . In this case, we might introduce idle time before the start of job j: if  $r_j$  is greater than the time at which job j-1 completes, then job j begins processing at time  $r_j$ .

LEMMA 2.5. Let  $\overline{C}_1 \leq \cdots \leq \overline{C}_n$  be an optimal solution to the linear program defined by (1), (2), (3), and (6), and let  $\widetilde{C}_1, \ldots, \widetilde{C}_n$  denote the completion times in the schedule found by Schedule-by- $\overline{C}_j$ . Then, for  $j = 1, \ldots, n$ ,  $\widetilde{C}_j \leq 3\overline{C}_j$ .

PROOF. Let us fix j and define  $S = \{1, \ldots, j\}$ . Since no idle time is introduced between  $r_{\max}(S)$  and  $\tilde{C}_j$ ,

$$\tilde{C}_{l} \leq r_{\max}(S) + p(S).$$

Moreover, by (2) and the ordering of the jobs we have that  $r_{\max}(S) \leq \max_{k=1,\ldots,j} \bar{C}_k = \bar{C}_i$ , and so

$$\tilde{C}_j \leq \bar{C}_j + p(S).$$

Finally, by applying Lemma 2.1, we obtain our result.  $\Box$ 

Since this linear program can also be solved in polynomial time via the ellipsoid algorithm, we have the following theorem.

Theorem 2.6. Schedule-by- $\bar{C}_j$  is a 3-approximation algorithm for  $1|r_j$ ,  $prec|\Sigma w_j C_j$ .

Moreover, the optimal value of the linear program is guaranteed to be within a factor of three of the optimal schedule value.

COROLLARY 2.7. The linear program given by (1), (2), (3), and (6) is a 3-relaxation of  $1|r_i$ , prec  $|\Sigma w_i C_i|$ .

It is interesting to note that, in the absence of precedence constraints, the inequalities (2) and (6) still define the linear transformation of a supermodular polyhedron. Consequently, we need not rely on the ellipsoid method but can instead apply the greedy algorithm for these polyhedra to obtain an optimum LP solution. Hence, this gives a combinatorial 3-approximation algorithm for  $1|r_j|\sum w_j C_j$  with running time  $O(n^2)$  (see Queyranne and Schulz 1994 for the details).

Again, these results have implications for other LP relaxations. We obtain a time-indexed formulation for this model by simply changing constraints (12) to

(13) 
$$x_{it} = 0, \qquad t = 1, \ldots, r_i + p_i - 1.$$

Then, if x satisfies (8)-(11) and (13), then  $C_j = \sum_{t=p_j}^T t \cdot x_{jt}$  also satisfies the release-date constraints (2). Consequently, the time-indexed formulation is a 3-relaxation of  $1 \mid r_j$ ,  $prec \mid \sum w_i C_j$ .

In the absence of precedence constraints, this formulation has been reported to be quite strong in practice. However, it has an exponential number of both variables and constraints, and so significant effort has been devoted to developing efficient computational techniques to compute its solution (see, for example, Sousa and Wolsey 1992; Van den Akker 1994; Van den Akker, Hurkens, Savelsbergh 1995). Specifically, Van den Akker (1994) reports that the heuristic Schedule-by- $\bar{C}_j$  that uses  $\bar{C}_j$  computed from the optimal solution to the time-indexed formulation is the best heuristic in practice for  $1 | r_j | \sum w_j C_j$ . Therefore, our analysis of Schedule-by- $\bar{C}_j$  gives the first evidence from a worst-case perspective of the computational efficacy of this heuristic and the quality of lower bounds provided by these formulations.

Dyer and Wolsey (1990) proposed a formulation for  $1 | r_j | \sum w_j C_j$  in completion time variables  $C_j$  and another kind of time-indexed variables  $y_{jt}$ . Here,  $y_{jt} = 1$  if job j is being processed in the time period [t-1, t] and  $y_{jt} = 0$ , otherwise. The relaxation is as follows:

minimize 
$$\sum_{j=1}^{n} w_{j}C_{j}$$

subject to

$$\sum_{j=1}^{n} y_{jt} \le 1, t = 1, \dots, T;$$

$$\sum_{t=1}^{T} y_{jt} = p_{j}, j = 1, \dots, n;$$

$$\frac{p_{j}}{2} + \frac{1}{p_{j}} \sum_{t=1}^{T} \left( t - \frac{1}{2} \right) y_{jt} = C_{j}, j = 1, \dots, n;$$

$$y_{jt} \ge 0, j = 1, \dots, n, t = r_{j}, \dots, T.$$

Notice that this linear programming problem is a transportation problem with a quite specially structured objective function; the coefficient of variable  $y_{ji}$  is the product of  $w_j/p_j$  and t-1/2. As a consequence, the following preemptive schedule is an optimal solution to this LP: at any point in time, schedule among the available jobs the one with smallest ratio  $p_j/w_j$  (Dyer and Wolsey 1990). Goemans (1996) showed that this relaxation is equivalent to the following relaxation which solely uses completion time variables:

minimize 
$$\sum_{j=1}^{n} w_j C_j$$

subject to

(14) 
$$\sum_{j \in S} p_j C_j \ge \ell(S), \text{ for each } S \subseteq N,$$

where

$$\ell(S) = r_{\min}(S)p(S) + \frac{1}{2}(p^2(S) + p(S)^2).$$

The valid inequalities (14) are a strengthened variant of (6) (see, e.g., Queyranne and Schulz 1994). This implies that the linear program (1) and (14) also is a 3-relaxation of  $1|r_j|\Sigma w_jC_j$ . Since the polyhedron defined by constraints (14) is a linear transformation of a supermodular polyhedron (Goemans 1996), we may apply the greedy algorithm for supermodular polyhedra to solve this particular relaxation. In fact, it delivers the same preemptive schedule. Combining this with algorithm Schedule-by- $\overline{C}_j$ , we obtain a combinatorial 3-approximation algorithm for  $1|r_j|\Sigma w_jC_j$  that runs in  $O(n \log n)$  time. Subsequently, Wang (1996a) showed that our analysis of the algorithm Schedule-by- $\overline{C}_j$  is tight, irrespective of the use of inequalities (2) and (6), or (14) in the underlying LP relaxation.

**2.3.** Single-machine scheduling with preemption. The third model we consider is  $1|r_j$ , prec,  $pmtn|\Sigma w_jC_j$ , that is, the scheduling model in which jobs have release dates and precedence constraints, but the processing of a job may be interrupted and continued at a later point in time. Since the preemptive problem is a relaxation of the nonpreemptive problem and constraints (2), (3), and (6) are all valid for the preemptive version of the problem, Theorem 2.6 immediately yields a 3-approximation algorithm for the preemptive problem. In this section we give a 2-approximation algorithm based on a strengthened linear programming relaxation.

Consider an instance of  $1|r_j$ , prec,  $pmtn|\Sigma w_jC_j$ . Notice that if j < k and  $r_j + p_j > r_k$ , we can increase the value of  $r_k$  to  $r_j + p_j$  without causing any feasible schedules to become infeasible. We begin by preprocessing the data in the instance in this manner so that, for all j, k with j < k,  $r_k \ge r_j + p_j$ . Next we consider the linear programming formulation given by (1), (2), (3), and (14), which also is a valid relaxation for the preemptive problem. Suppose we obtain an optimal linear programming solution to this system; call it  $\overline{C_1}, \ldots, \overline{C_n}$ . We construct a preemptive schedule from the LP solution as follows. We consider the jobs one at a time, in order of their  $\overline{C_j}$  values; notice that the ordering is consistent with the precedence constraints, because of (3), and thus, by the time we consider job j, all of its predecessors have already been scheduled. To schedule job j, we find the first point in time, in the partially constructed schedule, at which all of the predecessors of j have completed processing, or time  $r_j$ , whichever is larger. Subsequent to that point in time we schedule parts of j in any idle time in the partial schedule, until j gets completely scheduled. We call this algorithm Preemptively-Schedule-by- $\overline{C_j}$ .

LEMMA 2.8. Let  $\overline{C}_1 \leq \cdots \leq \overline{C}_n$  be an optimal solution to the linear program defined by (1), (2), (3), and (14), and let  $\overline{C}_1, \ldots, \overline{C}_n$  denote the completion times in the schedule found by Preemptively-Schedule-by- $\overline{C}_j$ . Then, for  $j = 1, \ldots, n$ ,  $\overline{C}_j \leq 2\overline{C}_j$ .

PROOF. Consider a job j, whose completion time in the constructed schedule is  $\tilde{C}_j$ , and consider the partial schedule constructed by the algorithm for jobs  $1, \ldots, j$ . Let t be defined as the latest point in time prior to  $\tilde{C}_j$  at which there is idle time in this partial schedule (or, if no idle time exists before  $\tilde{C}_j$ , set t=0). Let S denote the set of jobs that are partially processed in the interval  $[t, \tilde{C}_j]$ , in the partial schedule. First, we observe that no job of S gets released before time t; for if there were such a job, then by the preprocessing of the data there would also be a job k minimal in S with respect to < for which this were true. But then job k would have been scheduled during part of the idle time prior to t, which it was not. Therefore,  $t = r_{\min}(S)$ , and since there is no idle time between t and  $\tilde{C}_j$ ,

$$\tilde{C}_{J} \leq r_{\min}(S) + p(S).$$

Now we return to the strengthened inequalities (14). Recall that the set S was defined relative to the partial schedule obtained just after job j was scheduled; thus, for all  $k \in S$ ,  $\overline{C}_k \leq \overline{C}_j$ . This fact, combined with (14), implies that

$$\overline{C}_{j}p(S) \geq \sum_{k \in S} p_{k}\overline{C}_{k} \geq r_{\min}(S)p(S) + \frac{1}{2}p(S)^{2},$$

or  $\bar{C}_j \ge r_{\min}(S) + p(S)/2$ . Thus  $\tilde{C}_j \le 2\bar{C}_j$ , as we wished to show.  $\Box$ 

Notice that the algorithm Preemptively-Schedule-by- $\bar{C}_j$  creates a preemption only when a job is released. Consequently, the total number of preemptions is less than n. Moreover, the underlying linear program (1), (2), (3), and (14) can be solved in polynomial time. The crucial observation needed is that there is a polynomial-time separation algorithm for the inequalities (14); see Queyranne and Schulz (1995) or Goemans (1996). Hence, altogether, we have the following corollary.

THEOREM 2.9. Preemptively-Schedule-by- $\overline{C}_j$  is a 2-approximation algorithm for  $1 \mid r_i, prec, pmtn \mid \Sigma w_j C_j$ .

Due to our assumption about the integrality of the data, each preemption introduced by Preemptively-Schedule-by- $\bar{C}_j$  will occur at an integer point in time. Consequently, if we apply Preemptively-Schedule-by- $\bar{C}_j$  to an instance in which  $p_j=1$ , for each  $j=1,\ldots,n$ , then there will not be any preemptions introduced. Since we have obtained a non-preemptive schedule that is within a factor of 2 of the preemptive optimum, we have also obtained the following corollary.

COROLLARY 2.10. Preemptively-Schedule-by- $\bar{C}_j$  is a 2-approximation algorithm for  $1 \mid r_j$ , prec,  $p_j = 1 \mid \Sigma w_j C_j$ .

The proof of Theorem 2.9 also has the corollary that the linear programming optimum is within a factor of two of the optimal preemptive schedule value. When considering a preemptive model, it is also interesting to consider the ratio between the nonpreemptive and preemptive optima; that is, to bound the power of preemption. Phillips, Stein, and Wein (1995) and Lai (1995) showed that the optimum for  $1|r_i|\Sigma w_i C_i$  is at most a factor of 2 more than its preemptive relaxation, and Lai (1995) showed that there exist instances of  $1|r_i|\Sigma C_i$  for which the ratio is at least 18/13. Since the inequalities (2), (3), and (6) are all valid for preemptive schedules, the proof of Theorem 2.6 implies that the optimum for  $1|r_1$ , prec  $|\Sigma w_1 C_1|$  is always within a factor of 3 of its preemptive relaxation; however, the technique of Phillips, Stein, and Wein (1995) easily extends to yield a bound of 2 for this case as well. Conversely, for any LP relaxation of the preemptive version, the ratio of the nonpreemptive optimum to the preemptive optimum is also a lower bound on the ratio of the nonpreemptive optimum to the LP optimum. Applying this to our strongest LP relaxation, we can conclude that there are instances of  $1 | r_i | \Sigma C_i$  for which the optimum value is at least 18/13 times the optimal value for the linear relaxation given by (1) and (14). More recently, Queyranne and Wang (1996) provided a set of instances of  $1|r_1|\Sigma w_1C_1$  for which the ratio of the nonpreemptive optimum to the optimum of this LP is at least e/(e-1). Since the optimal LP solution to their instances is always achieved by a preemptive schedule, it also follows that there exist instances of  $1 | r_i | \sum w_i C_i$ , for which the ratio between the nonpreemptive and preemptive optima is at least e/(e-1). Chekuri, Motwani, Natarajan, and Stein (1997) prove a surprisingly strong result about converting preemptive schedules to nonpreemptive schedules. Consider any preemptive schedule with completion times  $C_j$ ,  $j = 1, \ldots, n$ , and, for any fixed  $\alpha \in (0, 1]$ , let the  $\alpha$ -point of job j,  $C_j(\alpha)$ , be the first moment in time at which a total of  $\alpha \cdot p_j$  time units of processing have been completed on job j. Chekuri et al. show that if  $\alpha$  is selected at random in (0, 1] with density function  $e^{\alpha}/(e-1)$ , then the expected completion time of job j in the schedule produced by Schedule-by- $C_j(\alpha)$  is at most  $(e/(e-1))C_j$ . Hence, for any instance of  $1|r_j|\Sigma w_jC_j$ , there exists a nonpreemptive schedule of objective function value within a factor of e/(e-1) of the preemptive optimum.

**3.** Identical parallel machines. In this section we show that our approach can be extended to the more general setting in which we have *m* identical parallel machines; each job can be processed by any of the machines. In a nonpreemptive schedule a job must be processed, in an uninterrupted fashion, by exactly one machine, whereas in a preemptive schedule a job may be interrupted on one machine and continued on another at a later point in time; at any point in time a job may be processed by at most one machine.

The problem of minimizing the total weighted completion time on two identical parallel machines, either preemptively or nonpreemptively, was established to be  $\mathcal{M}$ -hard by Bruno, Coffman, and Sethi (1974) and Lenstra, Rinnooy Kan, and Brucker (1977). We will again use variables  $C_j$  to denote the completion time of job j (irrespective of the machine on which it is processed). The convex hull of feasible completion time vectors has not been previously studied in this general setting. We can derive a class of valid inequalities for this model by generalizing the inequalities (6); this observation was also made by Queyranne (1995).

LEMMA 3.1. Let  $C_1, \ldots, C_n$  denote the job completion times in a feasible schedule for  $P \| \sum w_j C_j$ . Then the  $C_j$  satisfy the inequalities

(15) 
$$\sum_{j \in S} p_j C_j \ge \frac{1}{2m} \left( p(S)^2 + p^2(S) \right) \quad \text{for each } S \subseteq N.$$

PROOF. Without loss of generality, assume that there is no unforced idle time in the schedule, and that the jobs are indexed so that  $C_1 \leq \cdots \leq C_n$ . Consider the schedule induced for the subset of jobs  $J = \{1, \ldots, j\}$ . Job j is the last job to finish among jobs of J. If job j is scheduled on machine i, then i is the most heavily loaded machine (with respect to jobs in J). So the load on machine i is at least p(J)/m, and hence  $C_j \geq p(J)/m = \sum_{k=1}^{J} p_k/m$ . But then

$$\sum_{j=1}^{n} p_{j}C_{j} \geq (1/m) \sum_{j=1}^{n} p_{j} \sum_{k=1}^{j} p_{k},$$

and then the usual arithmetic simplifies the right-hand side to yield (15) in the case where  $S = \{1, \ldots, n\}$ . The general case follows from the fact that the restriction of a schedule for the entire set of jobs to a subset can be interpreted as a schedule for this subset.  $\Box$  In fact, Schulz (1996a) has also shown that the following slightly stronger class of inequalities is valid:

$$\sum_{j \in S} p_j C_j \ge \frac{1}{2m} p(S)^2 + \frac{1}{2} p^2(S) \quad \text{for each } S \subseteq N.$$

However, our analyses of approximation algorithms will not require this strengthened class of inequalities. We show next that the inequalities (15) imply a kind of load constraint; this result is an immediate generalization of Lemma 2.1 in the single-machine setting.

LEMMA 3.2. Let  $C_1, \ldots, C_n$  satisfy (15) and assume without loss of generality that  $C_1 \leq \cdots \leq C_n$ . Then for each  $j = 1, \ldots, n$ , if  $S = \{1, \ldots, j\}$ ,

$$C_{j} \geq \frac{1}{2m} p(S).$$

PROOF. Let  $S = \{1, ..., j\}$ ; from (15) and the fact that  $C_k \le C_j$  for each k = 1, ..., j, we have

$$C_j \cdot p(S) = C_j \sum_{k=1}^{J} p_k \ge \sum_{k=1}^{J} p_k C_k \ge \frac{1}{2m} (p(S)^2 + p^2(S)) \ge \frac{1}{2m} p(S)^2,$$

from which we obtain  $C_i \ge p(S)/(2m)$ .  $\square$ 

Note that inequalities (15) and Lemma 3.2 apply to both preemptive and nonpreemptive schedules.

As in the single-machine setting, our approximation algorithms are based on solving a linear programming relaxation in the  $C_j$  variables and then scheduling the jobs in a natural order dictated by the solution to the linear program. For several models, simple variants of a list-scheduling rule that are based on the LP solution yield excellent performance guarantees; we present these algorithms and their analysis in §3.1 and 3.2. For the most general version of this problem a somewhat more complex approach will be necessary; we present this result in §3.3. We note in advance that with every approximation algorithm we obtain a bound on the quality of the associated linear programming relaxation; to avoid excess verbiage we omit explicit statements of these corollaries.

**3.1.** Independent jobs. We begin by considering the problem  $P|r_j|\Sigma w_jC_j$ ; as our linear program, we minimize  $\Sigma_j w_j C_j$  subject to constraints (15) and release-date constraints (2), which of course remain valid in the parallel machine setting.

Our algorithm Start-Jobs-by- $\overline{C}_j$  works as follows. We first compute an optimal solution  $\overline{C}_1, \ldots, \overline{C}_n$  to this linear program; we again assume without loss of generality that  $\overline{C}_1 \le \cdots \le \overline{C}_n$ . We schedule the jobs iteratively in the order of this list, and for each job j we consider the current schedule after time  $r_j$ , and identify the earliest block of  $p_j$  consecutive idle time units on some machine in which to schedule this job.

LEMMA 3.3. Let  $\overline{C}_1 \leq \cdots \leq \overline{C}_n$  be an optimal solution to the linear program defined by (1), (2), and (15), and let  $\widetilde{C}_1, \ldots, \widetilde{C}_n$  denote the completion times in the schedule found by Start-Jobs-by- $\overline{C}_j$ . For each  $j = 1, \ldots, n$ ,

$$\tilde{C}_{j} \leq \left(4 - \frac{1}{m}\right) \bar{C}_{j}.$$

PROOF. Consider the schedule induced by the jobs  $1, \ldots, j$ , and let  $S = \{1, \ldots, j\}$ . Any idle period on a machine in this partial schedule must end at the release date of some job in S. Consequently, all machines are busy between time  $r_{\max}(S)$  and the start of job j. Thus

(16) 
$$\tilde{C}_{j} \leq r_{\max}(S) + \frac{1}{m}p(S \setminus \{j\}) + p_{j} = r_{\max}(S) + \frac{1}{m}p(S) + \left(1 - \frac{1}{m}\right)p_{j}.$$

To bound this expression, we note that the constraints of the LP formulation ensure that  $\bar{C}_j \ge p_j$ , and, since  $\bar{C}_j \ge \bar{C}_k$  for  $k = 1, \ldots, j$ , that  $\bar{C}_j \ge r_{\text{max}}(S)$ . By Lemma 3.2 we have

$$2\bar{C}_{j} \geq \frac{1}{m}p(S),$$

which yields an overall upper bound of  $(4 - 1/m)\bar{C}_i$  on  $\tilde{C}_i$ .  $\Box$ 

To solve the linear program in polynomial time we again use the greedy algorithm for rescaled supermodular polyhedra; the feasibility of this approach follows from the fact that (2) and (15) also define the linear transformation of a supermodular polyhedron (see Queyranne and Schulz (1994) for the details). Thus we have the following theorem, which was also obtained by Queyranne (1995).

THEOREM 3.4. Start-Jobs-by- $\overline{C}_j$  is a (4-1/m)-approximation algorithm for  $P|r_j|\Sigma w_jC_j$ .

The ideas used in this result are similar to those introduced by Phillips, Stein, and Wein (1995) to convert preemptive parallel machine schedules to nonpreemptive schedules.

For the case in which there are no nontrivial release dates, Kawaguchi and Kyan (1986) have shown that the following is a  $(\sqrt{2}+1)/2$ -approximation algorithm: order the jobs by nondecreasing ratio  $p_j/w_j$  and apply the list-scheduling algorithm of Graham. In this special case, our algorithm Start-Jobs-by- $\bar{C}_j$  is closely related to this algorithm; assume that the jobs are indexed so that  $p_1/w_1 \le \cdots \le p_n/w_n$ . Suppose that we started by solving a somewhat weaker linear program instead: minimize  $\sum_j w_j C_j$  subject to (15). In other words, we relax the constraint that  $C_j \ge p_j$ ,  $j = 1, \ldots, n$ . However, this is the same linear program as we would solve for a 1-machine input in which job j requires  $p_j/m$  units of processing. By the theorem of Queyranne (1993) and Wolsey (1985), the optimal solution to this linear program is  $\bar{C}_j = p(S)/m$ , where  $S = \{1, \ldots, j\}$ . In other words, our modified algorithm is exactly the algorithm of Kawaguchi and Kyan (1986). Furthermore, Equation (16) implies that

$$\tilde{C}_j \leq p(S)/m + \left(1 - \frac{1}{m}\right)p_j \leq \bar{C}_j + \left(1 - \frac{1}{m}\right)C_j^*,$$

where  $C_j^*$ ,  $j = 1, \ldots, n$ , denotes the completion time of job j in some optimal schedule. Hence, we obtain a simple proof that the algorithm of Kawaguchi and Kyan is a (2-1/m)-approximation algorithm. Furthermore, this analysis implies the following bound on the strength of the linear relaxation used by Start-Jobs-by- $\overline{C}_j$ .

COROLLARY 3.5. The linear program (1), (2), and (15) is a (2-1/m)-relaxation of  $P||\sum w_i C_i$ .

3.2. Preemptive scheduling and unit-time jobs. We consider next the preemptive variant,  $P|r_j$ , prec,  $pmtn|\Sigma w_j C_j$ , in which we are allowed to interrupt the processing of a job and continue it later, possibly on another machine. We will give a simple 3-approximation algorithm for this problem. Furthermore, if all of the jobs are unit-length and the release dates are integral, then the algorithm does not introduce any preemptions; hence, this also yields a 3-approximation algorithm for  $P|r_j$ , prec,  $p_j = 1|\Sigma w_j C_j$ .

In his ground-breaking paper, Graham (1966) showed that a simple list-scheduling rule is a (2-1/m)-approximation algorithm for  $P|prec|C_{max}$ . In this algorithm, the jobs are ordered in some list, and whenever one of the m machines becomes idle, the next available job on the list is started on that machine, where a job is available if all of its predecessors have completed processing. Graham actually showed that when this algorithm is used to schedule a set N of jobs, the length  $C_{max}$  of the resulting schedule is at most

$$\frac{1}{m}p(N\backslash \mathcal{C})+p(\mathcal{C}),$$

where  $\mathcal{C}$  denotes the set of jobs that form the longest chain (with respect to processing times) of precedence-constrained jobs ending with the job that completes last in the schedule.

We shall analyze a preemptive variant of Graham's list-scheduling rule. The jobs are listed in order of nondecreasing  $\overline{C}_j$  value, where  $\overline{C}_j$ ,  $j=1,\ldots,n$ , denotes an optimal solution to the linear program (1),(2),(3), and (15); once again, we shall assume that the jobs are indexed so that  $\overline{C}_1 \leq \overline{C}_2 \leq \cdots \leq \overline{C}_n$ . A job j is available for processing in a schedule at time t, if  $r_j \leq t$  and all predecessors of job j have completed by time t. A machine is available at time t if it is not assigned to be processing a job at that time. The algorithm Preemptively-List-Schedule-by- $\overline{C}_j$  constructs the schedule "in time." If machine i becomes available at time t, then, among all currently available jobs, this machine is assigned to process the one that occurs earliest in the list. If a job j becomes available at time t, and there is a job currently being processed that occurs later on the list than j, then, among all jobs currently being processed, job j preempts the one that occurs latest in the list.

THEOREM 3.6. For  $P|r_j$ , prec,  $pmtn|\Sigma w_j C_j$ , Preemptively-List-Schedule-by- $\bar{C}_j$  is a 3-approximation algorithm.

PROOF. The proof of this result is very similar in spirit to Graham's original analysis for  $P|\operatorname{prec}|C_{\max}$ . Let  $\tilde{C}_1,\ldots,\tilde{C}_n$  be the completion times of the scheduled jobs. Let us focus on a particular job j. We claim that the time interval from 0 to  $\tilde{C}_j$  can be partitioned into two sets of intervals; the total length of one of these sets can be bounded above by  $\overline{C}_j$ , while the length of the other can be bounded above by  $2\bar{C}_j$ .

We construct the partition as follows. Let  $t_0 = \tilde{C}_j$  and  $j_1 = j$ . We first derive a chain of jobs  $j_s < j_{s-1} < \cdots < j_1$  from the schedule in the following way. Inductively, for k = 1, ..., s, define  $t_k$  as the time at which job  $j_k$  becomes available; if  $r_{j_k} = t_k$ , then set s = k, and the construction is complete. Otherwise,  $j_k$  becomes available due to the completion of one of its predecessors at time  $t_k$ . Let  $j_{k+1}$  denote a predecessor of  $j_k$  that completes at time  $t_k$ . Clearly, we have that  $j_s < j_{s-1} < \cdots < j_1$ ; let  $\ell$  denote the set of jobs in this chain. A simple inductive argument shows that the constraints (2) and (3) imply that  $\bar{C}_j \ge r_{j_k} + p(\ell)$ . We can think of this lower bound as the total length of the union of the (disjoint) time intervals in which some job in this chain is being processed, together with the interval  $(0, r_{j_k}]$ . So to compute an upper bound on  $\tilde{C}_j$ , we need only consider the complementary set of time intervals within  $(0, \tilde{C}_j]$ : let  $\mathcal{I}$  denote the set of times t between  $t_s$  and  $t_0$  during which no job in  $\ell$  is being processed.

We wish to show that  $\mathcal{I}$  consists of (disjoint) intervals of time of total length at most  $2\overline{C}_j$ . Consider any point in time  $t \in \mathcal{I}$  in the interval  $(t_k, t_{k-1}], k = 1, \ldots, s$ : at this point in time, the job  $j_k$  is available. Since it is not being processed, this implies that no machine is idle; furthermore, each job being processed must occur earlier in the list than  $j_k$ , and hence earlier in the list than j. In other words, for every  $t \in \mathcal{I}$ , each machine is processing some job in  $S = \{1, \ldots, j\} \setminus \mathcal{C}$ . Hence the total length of  $\mathcal{I}$  is at most  $p(S \setminus \mathcal{C})/m$ ; by Lemma 3.2,  $p(S)/m \leq 2\overline{C}_j$ . Thus,

$$\widetilde{C}_j = t_0 = t_s + (t_0 - t_s) \le t_s + p(\theta) + p(S \setminus \theta)/m \le 3\widetilde{C}_j,$$

for each j = 1, ..., n. Noting once again that the linear program can be solved in polynomial time, we have established our theorem.  $\Box$ 

It is easy to bound the number of preemptions introduced by the algorithm Preemptively-List-Schedule-by- $\overline{C}_j$ . Each preemption can be associated with the moment in time

at which a job first becomes available. Since there is no preemption associated with the first job scheduled, there are at most n-1 preemptions. Furthermore, our assumption about the integrality of the data implies that all preemptions occur at integer points in time. This implies that if all jobs are of unit length, then no preemptions occur, and the schedule found is actually a nonpreemptive one; in this case, Preemptively-List-Schedule-by- $\bar{C}_i$ , is precisely the list-scheduling algorithm of Graham.

COROLLARY 3.7. For  $P|r_j$ , prec,  $p_j = 1|\Sigma w_j C_j$ , Preemptively-List-Schedule-by- $\overline{C}_j$  is a 3-approximation algorithm.

If  $r_j = 0, j = 1, ..., n$ , then we can slightly refine the analysis of Theorem 3.6. In this case, we can partition the schedule into  $\mathcal{I}$  and the periods of time in which some job in  $\mathcal{C}$  is being processed. Hence,

$$\tilde{C}_j \leq p(S \setminus \ell)/m + p(\ell) = p(S)/m + \left(1 - \frac{1}{m}\right)p(\ell).$$

This implies that Preemptively-List-Schedule-by- $\bar{C}_j$  is a (3-1/m)-approximation algorithm for both  $P|\operatorname{prec},\operatorname{pmtn}|\Sigma w_jC_j$  and  $P|\operatorname{prec},\operatorname{p}_j=1|\Sigma w_jC_j$ .

**3.3.** The general problem. We next consider  $P|r_j$ ,  $prec|\Sigma w_j C_j$  in its full generality. Unfortunately, we do not know how to prove a good performance guarantee for this model by using a simple list-scheduling variant. However, we are able to give a 7-approximation algorithm for  $P|r_j$ ,  $prec|\Sigma w_j C_j$ , by considering a somewhat more sophisticated algorithm. Observe that if we use only *one* of our m machines, and schedule the jobs in order of their LP optimal values, then Lemma 3.2 implies that this schedule has objective function value within a factor of 2m + 1 of the m-machine optimum (and within a factor of 2m if all release dates are 0). Hence, for  $m \le 3$ , this dominates the more sophisticated approach.

Our algorithm for  $P|r_j$ ,  $prec|\Sigma w_jC_j$ , which we call Interval-Schedule-by- $\overline{C_j}$ , begins as before by finding the optimal solution  $\overline{C_1},\ldots,\overline{C_n}$  to the linear program to minimize  $\Sigma_j w_j C_j$  subject to (2), (3), and (15); as before, we assume that  $\overline{C_1} \leq \cdots \leq \overline{C_n}$ . Next, we divide the time line into intervals [1, 1], (1, 2], (2, 4], ...,  $(2^{L-2}, 2^{L-1}]$ , where L is the smallest integer such that  $2^{L-1}$  is at least  $r_{\max}(N) + p(N)$ . Note that  $r_{\max}(N) + p(N)$  is an upper bound on the length of any feasible schedule with no unforced idle time, and that our preprocessing assumption about the data also implies that  $\overline{C_j} \geq 1$ , for each  $j = 1, \ldots, n$ . For conciseness, let  $\tau_0 = 1$  and  $\tau_\ell = 2^{\ell-1}$ ,  $\ell = 1, \ldots, L$ . We use  $\ell(j)$  to denote the index of the upper endpoint of the interval in which  $\overline{C_j}$  lies, i.e., the smallest value of  $\ell \geq 1$  such that  $\tau_\ell \geq \overline{C_j}$ . Furthermore, let  $S_\ell$  denote the set of jobs j with  $\ell(j) = \ell$ ,  $\ell = 1, \ldots, L$ . We define  $t_\ell = p(S_\ell)/m$ ;  $t_\ell$  can be thought of as the average load on a machine for the set  $S_\ell$ . For each  $\ell = 0, 1, \ldots, L$ , we set

$$\overline{\tau}_{\ell} = 1 + \sum_{k=1}^{\ell} (\tau_k + t_k).$$

We schedule the jobs in  $S_{\ell}$ , using the list-scheduling algorithm of Graham, in the interval  $\overline{\tau}_{\ell-1}$  to  $\overline{\tau}_{\ell}$ . (Note that the order in which the jobs within each  $S_{\ell}$  are listed is completely arbitrary.)

THEOREM 3.8. Interval-Schedule-by- $\overline{C}_j$  is a 7-approximation algorithm for  $P|r_j$ ,  $prec|\Sigma w_j C_j$ .

PROOF. We first show that this is a feasible schedule. The constraints (3) ensure that the precedence constraints are enforced, since for each job  $j \in S_{\ell}$ , each of its predecessors

is assigned to  $S_k$  for some  $k \in \{1, \ldots, \ell\}$ . We also need to show that the schedule respects the release-date constraints. If  $j \in S_\ell$ ,  $\ell = 1, \ldots, L$ , then  $r_j \leq \bar{C}_j \leq \tau_\ell$ . However,

$$\bar{\tau}_{\ell-1} \ge 1 + \sum_{k=1}^{\ell-1} \tau_k = \tau_{\ell},$$

and hence  $r_j \leq \overline{\tau}_{\ell-1}$ . Hence, the analysis of the list-scheduling rule for each interval reduces to the case without release dates. Graham's analysis implies that the length of the schedule constructed for  $S_\ell$  can be bounded by the maximum length of any precedence chain, plus the average load on a machine. The average load is exactly  $t_\ell$ . The constraints (3) ensure that the maximum length of a chain that ends with job j is at most  $\overline{C}_j$ ,  $j=1,\ldots,n$ , and so by the definition of  $S_\ell$ , the maximum length chain in  $S_\ell$  is at most  $\tau_\ell$ . Hence, we have allocated sufficient time to complete this fragment of the schedule.

Next we show that each job j completes by time at most  $7\bar{C}_j$ . Consider the completion time of job  $j \in S_\ell$ . By the Graham-like analysis discussed in the proof of Theorem 3.6,  $\bar{C}_j$  is bounded above by  $\bar{\tau}_{\ell-1} + t_\ell + \beta_j$ , where  $\beta_j$  is the length of some chain that ends with job j. Combining terms, we can rewrite this bound as  $1 + \sum_{k=1}^{\ell-1} \tau_k + \sum_{k=1}^{\ell} t_k + \beta_j$ , which is at most  $\tau_\ell + \sum_{k=1}^{\ell} t_k + \bar{C}_j$  (recall that  $\beta_j \leq \bar{C}_j$ ). Consider the job  $j(\ell) \in S_1, \ldots, S_\ell$  whose  $\bar{C}$ -value is largest. Lemma 3.2 implies that

(17) 
$$\sum_{k=1}^{\ell} t_k = (1/m) \sum_{k=1}^{\ell} p(S_k) \le 2\bar{C}_{j(\ell)} \le 2\tau_{\ell}.$$

Thus

$$\tilde{C}_{i} \leq \tau_{\ell} + 2\tau_{\ell} + \tilde{C}_{i} \leq 7\bar{C}_{i},$$

since  $\tau_{\ell} \leq 2\overline{C}_{j}$ . This completes the proof.  $\Box$ 

Since the inequalities (2), (3), and (15) are valid for the preemptive relaxation, we have also shown that the ratio between the nonpreemptive optimum and the preemptive optimum is at most 7. In fact, if we replace  $\bar{C}_j$  by the completion time of job j in an optimal preemptive schedule, then the proof of Theorem 3.8 implies that this ratio is at most 5: instead of inequality (17), we know that the total processing requirement of jobs finishing by  $\tau_\ell$  in the optimal preemptive schedule is at most  $m\tau_\ell$ .

4. Interval-indexed formulations and unrelated machines. In this section we consider the problem of scheduling on unrelated parallel machines and give a (16/3)-approximation algorithm for  $R|r_j| \sum_j w_j C_j$ . In contrast to the results of the previous sections, we do not use linear programming formulations in  $C_j$  variables, but rather a formulation inspired by time-indexed linear programming formulations. We shall introduce the notion of an *interval-indexed* formulation, in which the decision variables merely indicate in which time-interval a given job completes. The intervals are constructed by partitioning the time horizon at geometrically increasing points; consequently, unlike the time-indexed formulation, this new formulation is of polynomial size. Furthermore, since the ratio between the endpoints of each interval is bounded by a constant, we can assign a job to complete within this interval without too much concern about when within the interval it actually completes.

We will, in fact, consider a slightly more general problem, in which the release date of a job may depend on the machine, and is thus denoted  $r_{ij}$ : job j may not be processed on machine i until time  $r_{ij}$ ,  $i = 1, \ldots, m, j = 1, \ldots, n$ . This model will also be relevant to our discussion of network scheduling models.

We will first give an 8-approximation algorithm that is somewhat simpler to explain. We can divide the time horizon of potential completion times into the following intervals:  $[1, 1], (1, 2], (2, 4], \ldots, (2^{L-2}, 2^{L-1}],$  where L is chosen to be the smallest integer such that  $2^{L-1} \ge \max_{i,j} r_{ij} + \sum_{j} \max_{i} p_{ij}$ ; that is,  $2^{L-1}$  is a sufficiently large time horizon. For conciseness, let  $\tau_0 = 1$ , and  $\tau_\ell = 2^{\ell-1}$ ,  $\ell = 1, \ldots, L$ , and so the  $\ell$ th interval runs from time  $\tau_{\ell-1}$  to  $\tau_{\ell}$ ,  $\ell = 1, \ldots, L$ .

Consider the following linear programming relaxation, in which the interpretation of each 0-1 decision variable  $x_{i,\ell}$ ,  $i=1,\ldots,m, j=1,\ldots,n$ , and  $\ell=1,\ldots,L$ , is to indicate if job j is scheduled to complete on machine i within the interval  $(\tau_{\ell-1},\tau_{\ell}]$ :

(18) minimize 
$$\sum_{j=1}^{n} w_{j} \sum_{i=1}^{m} \sum_{\ell=1}^{L} \tau_{\ell-1} x_{ij\ell}$$

subject to

(19) 
$$\sum_{i=1}^{m} \sum_{\ell=1}^{L} x_{ij\ell} = 1, \qquad j = 1, \dots, n;$$

(20) 
$$\sum_{i=1}^{n} p_{ij} x_{ij\ell} \leq \tau_{\ell}, \qquad i = 1, \ldots, m, \, \ell = 1, \ldots, L;$$

$$(21) x_{ij\ell} = 0, if \tau_{\ell} < r_{ij} + p_{ij};$$

(22) 
$$x_{i\ell} \geq 0, \quad i = 1, \ldots, m, j = 1, \ldots, n, \ell = 1, \ldots, L.$$

LEMMA 4.1. For  $R|r_{ij}|\Sigma w_j C_j$ , the optimal value of the linear program (18) – (22) is a lower bound on the optimal total weighted completion time,  $\Sigma w_i C_i^*$ .

PROOF. Consider an optimal schedule and set  $x_{i,\ell} = 1$  if job j is assigned to machine i and completes within the  $\ell$ th interval. This solution is clearly feasible: constraints (20) are satisfied since the total processing requirement on machine i of jobs that complete within  $(\tau_{\ell-1}, \tau_{\ell}]$  is at most  $\tau_{\ell}$ ; constraints (21) are satisfied since any job j that completes by  $\tau_{\ell}$  on machine i must have  $r_{ij} + p_{ij} \le \tau_{\ell}$ . Finally, if job j completes within the  $\ell$ th interval,  $\ell = 1, \ldots, L$ , then its completion time is at least  $\tau_{\ell-1}$ ; hence, the objective function value of the feasible solution constructed is no more than  $\Sigma w_i C_i^*$ .  $\square$ 

One unusual aspect of the formulation (18)-(22) is that it is the linear relaxation of an integer program that is, itself, a relaxation of the original problem. We believe that this idea might prove useful in other settings as well.

Our rounding technique is based on the observation that this linear program is essentially the same as the one considered by Shmoys and Tardos (1993) for the generalized assignment problem. We will apply their rounding technique both in this section and the next; we therefore present a brief discussion of the generalized assignment problem and the main result of Shmoys and Tardos (1993).

Shmoys and Tardos consider the following linear program in the setting with m unrelated machines and n jobs, where processing job j on machine i requires  $p_{ij}$  time units and incurs a cost  $c_{ij}$ , for each  $i=1,\ldots,m, j=1,\ldots,n$  (and the costs need not be nonnegative); the total cost incurred must be at most C, and each machine  $i=1,\ldots,m$ , must complete its processing within  $T_i$  time units:

(23) 
$$\sum_{i=1}^{m} \sum_{j=1}^{n} c_{ij} x_{ij} \leq C,$$

(24) 
$$\sum_{i=1}^{m} x_{ij} = 1, \quad \text{for } j = 1, \ldots, n,$$

(25) 
$$\sum_{j=1}^{n} p_{ij} x_{ij} \leq T_{i}, \quad \text{for } i = 1, \dots, m,$$

(26) 
$$x_{ij} \geq 0, \quad i = 1, \ldots, m, j = 1, \ldots, n.$$

THEOREM 4.2. (SHMOYS AND TARDOS 1993). There is a polynomial-time algorithm that, given a feasible solution x to the linear program (23)-(26), rounds this solution to an integer solution  $\bar{x}$  such that

$$(27) x_{ij} = 0 \Rightarrow \overline{x}_{ij} = 0$$

and  $\bar{x}$  satisfies constraints (23), (24), and

(28) 
$$\sum_{j=1}^{n} p_{ij} \bar{x}_{ij} \leq t_{i} + \max_{j \mid x_{ij} > 0} p_{ij}, \quad \text{for each } i = 1, \ldots, m,$$

where  $t_i = \sum_{j=1}^n p_{ij} x_{ij}$ . Furthermore, if we let  $J_i = \{j : \overline{x}_{ij} = 1\}$ , i = 1, ..., m, then each  $J_i = S_i \cup B_i$ , where  $\sum_{j \in S_i} p_{ij} \le t_i$ , and  $|B_i| \le 1$ , i = 1, ..., m. Finally, the analogous theorem holds if we replace constraints (24) with  $\sum_{i=1}^m x_{ij} \le 1$ , i = 1, ..., m.

Observe that the properties of  $S_i$  and  $B_i$  imply that Equation (28) holds: the total processing requirement of  $S_i$  is bounded by  $t_i$ , and, by (27), the job j in  $B_i$  must have  $x_{ij} > 0$ .

Consider again the linear relaxation (18)-(22). If we view a machine-interval pair as a virtual machine, then this linear program is a further constrained variant of (23)-(26), where (21) are the only additional constraints. Nonetheless, any feasible solution to (18)-(22) can be viewed as a feasible solution to (23)-(26), and hence Theorem 4.2 can be applied to round this solution.

We can use this rounding theorem to devise an approximation algorithm for  $R|r_{ij}|\Sigma \times w_{j}C_{j}$ . We first solve the linear program (18)-(22), apply the rounding technique of Shmoys and Tardos (1993) to this feasible solution x, and interpret the rounded integer solution  $\bar{x}$  as a schedule in the following way. Consider the set of jobs  $J_{i\ell} = \{j : \bar{x}_{ij\ell} = 1\}$ ,  $i = 1, \ldots, m$ ,  $\ell = 1, \ldots, L$ , and let  $\bar{\tau}_{\ell} = \sum_{k=0}^{\ell} 2\tau_{k} = 2^{\ell+1}$ ,  $\ell = 0, \ldots, L$ . We shall process each job  $j \in J_{i\ell}$  on machine i entirely within the interval from  $\bar{\tau}_{\ell-1}$  to  $\bar{\tau}_{\ell}$  (where the ordering of jobs within this interval is arbitrary). First, we shall show that this is feasible. Clearly,  $\tau_{\ell} \leq \bar{\tau}_{\ell-1}$ ,  $\ell = 1, \ldots, L$ . If  $r_{ij} + p_{ij} > \tau_{\ell}$ , then  $x_{ij\ell} = 0$ , and hence  $\bar{x}_{ij\ell} = 0$ ; in other words, for each job  $j \in J_{i\ell}$ ,  $r_{ij} \leq r_{ij} + p_{ij} \leq \tau_{\ell}$ ,  $i = 1, \ldots, m$ ,  $\ell = 1, \ldots, L$ . Putting these two facts together, we see that job j is released by time  $\bar{\tau}_{\ell-1}$ . Furthermore, if  $p_{ij} > \tau_{\ell}$ , then  $x_{ij\ell} = 0$ , and hence the total processing requirement of the jobs in  $J_{i\ell}$  satisfies

$$\sum_{j \in J_{\ell\ell}} p_{ij} \leq \tau_{\ell} + \max_{j: x_{i\ell} > 0} p_{ij} \leq 2\tau_{\ell} = \overline{\tau}_{\ell} - \overline{\tau}_{\ell-1},$$

and so these jobs can all be processed by machine i entirely within the interval from  $\overline{\tau}_{\ell-1}$  to  $\overline{\tau}_{\ell}$ .

To analyze the quality of this schedule, first note that the objective function value (18) of the rounded solution  $\bar{x}$  is at most the objective function value of the optimal LP solution

x (since by Theorem 4.2,  $\bar{x}$  satisfies (23)). Observe that each  $j \in J_{i\ell}$  contributes  $w_j \tau_{\ell-1}$  to the objective function value (18) of  $\bar{x}$ , whereas it completes by time  $\bar{\tau}_{\ell}$  in our schedule and hence contributes at most  $w_j \bar{\tau}_{\ell}$  to the objective function value of the schedule found. Since  $\bar{\tau}_{\ell}/\tau_{\ell-1} \leq 8$ ,  $\ell = 1, \ldots, L$ , the total weighted completion time of the schedule found is no more than 8 times the objective value of the rounded solution  $\bar{x}$ . Hence, we have found a schedule with total weighted completion time within a factor of 8 of optimal.

To give an improved performance guarantee, we note that the linear programming relaxation (18)–(22) is quite weak in the following sense. The load constraints (20) limit the load on machine i for the  $\ell$ th interval to  $\tau_{\ell}$ . If, for example, this constraint is satisfied with equality, then for each of the previous intervals, machine i can have no load whatsoever. We can capture this by adding the following constraints:

(29) 
$$\sum_{k=1}^{\ell} \sum_{j=1}^{n} p_{ij} x_{ijk} \leq \tau_{\ell}, \qquad i = 1, \ldots, m, \, \ell = 1, \ldots, L.$$

LEMMA 4.3. For  $R|r_{ij}|\Sigma w_j C_j$ , the optimal value of the linear program (18)–(22) and (29), is a lower bound on the optimal total weighted completion time,  $\Sigma w_j C_j^*$ .

We show next that Theorem 4.2 implies that an optimal solution to the strengthened linear relaxation can be rounded to yield a schedule better than the one found above. As above, any feasible solution to the linear program (18)–(22) and (29) can be viewed as a feasible solution to (23)–(26). Let x denote the optimal solution to the strengthened linear relaxation, and let  $t_{i\ell} = \sum_{j=1}^{n} p_{ij} x_{ij\ell}$ ,  $i = 1, \ldots, m$ ,  $\ell = 1, \ldots, L$ ; thus,  $\sum_{k=1}^{\ell} t_{ik} \le \tau_{\ell}$ ,  $\ell = 1, \ldots, L$ . The rounding theorem produces an integer solution  $\bar{x}$  which can be interpreted as the job partition  $J_{i\ell}$ ,  $i = 1, \ldots, m$ ,  $\ell = 1, \ldots, L$ , where each set  $J_{i\ell} = B_{i\ell} \cup S_{i\ell}$  satisfies (i)  $\sum_{j \in S_{i\ell}} p_{ij} \le t_{i\ell}$ , (ii)  $|B_{i\ell}| \le 1$ , and (iii) for each job  $j \in J_{i\ell}$ ,  $r_{ij} + p_{ij} \le \tau_{\ell}$ .

Consider some machine i = 1, ..., m. We construct the following schedule: let

(30) 
$$\overline{\tau}_{i\ell} = 1 + \sum_{k=1}^{\ell} (\tau_k + t_{ik}), \qquad \ell = 0, \ldots, L;$$

the jobs in  $J_{i\ell}$  are scheduled in the interval from  $\overline{\tau}_{i,\ell-1}$  to  $\overline{\tau}_{i,\ell}$  sorted in the order of nondecreasing  $p_j/w_j$  ratio. We shall call this the Greedy LP-interval algorithm. (Observe that if we changed (30) by replacing  $t_{ik}$  with its upper bound  $\tau_k$ , implied by (20), then  $\overline{\tau}_{i\ell}$  is simply  $\overline{\tau}_{\ell} - 1$ .)

LEMMA 4.4. The schedule produced by the algorithm Greedy LP-interval is feasible.

PROOF. Consider some machine  $i=1,\ldots,m$ : we must show that the release dates are respected and that each set of jobs  $J_{\ell\ell}$ ,  $\ell=1,\ldots,L$ , fits into its assigned interval. Since  $\tau_{\ell}=2^{\ell-1}$ ,  $\ell=1,\ldots,L$ , we see that

$$\overline{\tau}_{\iota,\ell-1} \geq 1 + \sum_{k=1}^{\ell-1} \tau_k = \tau_\ell.$$

For each job  $j \in J_{\ell}$ , we have that  $r_{ij} \le r_{ij} + p_{ij} \le \tau_{\ell}$  and hence job j has been released by time  $\overline{\tau}_{i,\ell-1}$  on machine i. Furthermore, we have that

$$\sum_{j\in J_{i\ell}}p_{ij}\leq \tau_{\ell}+t_{i\ell}=\overline{\tau}_{i\ell}-\overline{\tau}_{i,\ell-1},$$

and so these jobs can all be processed entirely within this interval.

LEMMA 4.5. Consider the class of all schedules S in which every job  $j \in J_{\ell\ell}$  is scheduled on machine i entirely within the interval from  $\overline{\tau}_{i,\ell-1}$  to  $\overline{\tau}_{i\ell}$ , for each  $i=1,\ldots,m,\ell$  = 1, ..., L. Among all schedules in S, the Greedy LP-interval algorithm produces a schedule of minimum total weighted completion time.

PROOF. The proof of Lemma 4.4 implies that any schedule in  $\mathcal{S}$  is feasible. For any schedule in  $\mathcal{S}$ , view the completion time of each job  $j \in J_{\ell\ell}$  as  $\overline{\tau}_{\iota,\ell-1} + \hat{C}_{\jmath}$ . When optimizing among all schedules in  $\mathcal{S}$ , the problem of minimizing  $\Sigma_{\jmath} w_{\jmath} \hat{C}_{\jmath}$  is equivalent to the problem of minimizing  $\Sigma_{\jmath} w_{\jmath} C_{\jmath}$ . However, in the former case, it is clear that we have mL independent sequencing problems, and each is equivalent to an instance of  $1 \parallel \Sigma w_{\jmath} C_{\jmath}$ . By the classical result of Smith (1956), each can be solved by ordering the jobs in  $J_{\ell\ell}$  in order of non-decreasing ratio  $p_{\jmath}/w_{\jmath}$ . However, this is exactly our algorithm Greedy LP-interval.  $\square$ 

Given the rounded solution  $\bar{x}$ , let  $\bar{C}_j = \tau_{\ell-1}$  whenever  $\bar{x}_{ij\ell} = 1$ ; in other words,  $\bar{C}_j$  is the completion time that the rounded solution  $\bar{x}$  is charged for job j in its objective function (18).

THEOREM 4.6. For  $R|r_{ij}|\Sigma w_j C_j$ , Greedy LP-interval is a 16/3-approximation algorithm.

PROOF. We will show that the schedule produced by the Greedy LP-interval algorithm is good by analyzing two *other* ways to sequence the jobs within each interval, and then showing that one of the two resulting schedules has total weighted completion time within a factor of 16/3 of optimal. By Lemma 4.5, this implies the theorem.

The two schedules that we consider are as follows: for each interval, either always assign the job in  $B_{i\ell}$  before the jobs in  $S_{i\ell}$ ,  $\ell=1,\ldots,L$ , or vice versa. Observe that for any sequence of the jobs in  $J_{i\ell}=B_{i\ell}\cup S_{i\ell}$  in its interval, each such job j completes by time

$$\overline{\tau}_{i\ell} = 1 + \sum_{k=1}^{\ell} t_{ik} + \sum_{k=1}^{\ell} \tau_k \le 1 + \tau_{\ell} + \sum_{k=1}^{\ell} \tau_k = \tau_{\ell} + \tau_{\ell+1} \le 6\tau_{\ell-1} = 6\overline{C}_j.$$

This implies that the algorithm is a 6-approximation algorithm, but we will show something a bit stronger. We first consider the schedule in which each "B" job is scheduled first in its interval. In that case, the job  $j \in B_{i\ell}$  completes at time

$$\begin{split} \overline{\tau}_{i,\ell-1} + p_{ij} &\leq \overline{\tau}_{i,\ell-1} + \tau_{\ell} \\ &= 1 + \sum_{k=1}^{\ell-1} t_{ik} + \sum_{k=1}^{\ell} \tau_{k} \leq 1 + \tau_{\ell-1} + \sum_{k=1}^{\ell} \tau_{k} = \tau_{\ell-1} + \tau_{\ell+1} \leq 5\tau_{\ell-1} = 5\overline{C}_{j}. \end{split}$$

On the other hand, in the schedule in which each "B" job is scheduled last in its interval, each job  $j \in S_{i\ell}$  completes by time

$$\begin{split} \overline{\tau}_{\iota,\ell-1} + \sum_{j \in S_{\iota\ell}} p_{ij} &\leq \overline{\tau}_{\iota,\ell-1} + t_{\iota\ell} \\ &= 1 + \sum_{k=1}^{\ell} t_{\iota k} + \sum_{k=1}^{\ell-1} \tau_k \leq 1 + \tau_{\ell} + \sum_{k=1}^{\ell-1} \tau_k = \tau_{\ell} + \tau_{\ell} \leq 4\tau_{\ell-1} = 4\overline{C}_j. \end{split}$$

Let  $\omega_B = \sum_{i=1}^m \sum_{\ell=1}^L \sum_{j \in B_{i\ell}} w_j \overline{C}_j$  and  $\omega_S = \sum_{i=1}^m \sum_{\ell=1}^L \sum_{j \in S_{i\ell}} w_j \overline{C}_j$ . By Theorem 4.2,  $\omega_B$ 

+  $\omega_S$  is a lower bound on the optimal value,  $\Sigma_j w_j C_j^*$ . The first schedule has total weighted completion time at most  $6\omega_S + 5\omega_B$ , and the second one has total weighted completion time at most  $4\omega_S + 6\omega_B$ . Since

$$\min\{6\omega_S + 5\omega_B, 4\omega_S + 6\omega_B\}$$

$$\leq (2/3)(6\omega_S + 5\omega_B) + (1/3)(4\omega_S + 6\omega_B) = (16/3)(\omega_B + \omega_S),$$

we see that one of these schedules has objective function value within a factor of 16/3 of the optimum. Since the schedule found by the algorithm is at least as good, the theorem follows.  $\Box$ 

COROLLARY 4.7. The linear program (18) – (22), (29) is a 16/3-relaxation of  $R|r_{ij}| \times \Sigma w_i C_i$ .

Deng, Liu, Long, and Xiao (1990) and Awerbuch, Kutten, and Peleg (1992) independently introduced the notion of *network scheduling*, in which parallel machines are connected by a network, each job is located at one given machine at time 0, and cannot be started on another machine until sufficient time elapses to allow the job to be transmitted to its new machine; it is assumed that an unlimited number of jobs can be transmitted over any network link at the same time. This model can be reduced to the problem of scheduling with machine-dependent release dates: if job j originates on machine k, we set  $r_{ij}$  to be the time that it takes to transmit a job on machine k to machine i.

We thereby obtain the following corollary.

COROLLARY 4.8. There is a 16/3-approximation algorithm to minimize the average weighted completion time of a set of jobs scheduled on a network of unrelated machines.

The best previously known algorithms, due to Awerbuch, Kutten, and Peleg (1992) and Phillips, Stein, and Wein (1994), provided only polylogarithmic performance guarantees.

5. A general on-line framework. In this section, we describe a technique that yields an on-line  $4\rho$ -approximation algorithm to minimize the weighted sum of completion time objective, where  $\rho$  depends on the scheduling environment; the setting is on-line in the sense that we are constructing the schedule as time proceeds and do not know of the existence of job j until time  $r_j$ . If one views the role of the LP in §4 as assigning the jobs to intervals, this on-line result shows that if one does this assignment in a greedy fashion, then one can still obtain a good performance guarantee. The technique is quite general and depends only on the existence of an off-line algorithm for the following problem.

The Maximum Scheduled Weight Problem. Given a certain scheduling environment, a deadline D, a set of jobs available at time 0, and a weight for each job, construct a feasible schedule that maximizes the total weight of jobs completed by time D.

We require a dual  $\rho$ -approximation algorithm for the maximum scheduled weight problem, which produces a schedule of length at most  $\rho D$  and whose total weight is at least the optimal weight for the deadline D. Dual approximation algorithms were first shown to be useful in the design of traditional approximation algorithms by Hochbaum and Shmoys (1987).

Our technique, which is similar to one used by Blum, Chalasani, Coppersmith, Pulleyblank, Raghavan, and Sudan (1994), is useful in the design of on-line algorithms with performance guarantees that nearly match those obtained by the best off-line approximation algorithms. The required subroutine is a generalization of a subroutine used in the design of approximation algorithms to minimize the length of the schedule. For several of the models considered in this paper, the design of this more general subroutine is a straightforward extension of techniques devised for minimizing the length of the schedule (although we do not yet see how to construct this subroutine for precedence-constrained models). In addition to the simplicity of the approach, the performance guarantees can be quite good. In fact, for  $1|r_j|\Sigma w_jC_j$  and  $P|r_j|\Sigma w_jC_j$ , respectively, it leads to  $(3+\epsilon)$ - and  $(4+\epsilon)$ -approximation algorithms, which asymptotically match the guarantees proved for these models in §4.

This result provides a means to convert off-line scheduling algorithms into on-line algorithms. A result of a similar flavor was given for minimizing the length of a schedule by Shmoys, Wein, and Williamson (1995), but that result has the advantage that the subroutine required is simply the off-line version of the same problem. In that case, an off-line  $\rho$ -approximation algorithm yields an on-line  $2\rho$ -approximation algorithm. We first describe our framework Greedy-Interval and establish its performance guarantee. We then briefly discuss several applications.

The framework Greedy-Interval is also based on partitioning the time horizon of possible completion times at geometrically increasing points. Let  $\tau_0 = 1$  and  $\tau_\ell = 2^{\ell-1}$ . The algorithm constructs the schedule iteratively: in iteration  $\ell = 1, 2, \ldots$ , we wait until time  $\tau_\ell$ , and then focus on the set of jobs that have been released by this time, but not yet scheduled, which we denote  $J_\ell$ . We invoke the dual  $\rho$ -approximation algorithm for the set of jobs  $J_\ell$  and the deadline  $D = \tau_\ell$ ; notice that, in applying the off-line dual approximation algorithm, we assume that the jobs are available at time 0. The schedule produced by the subroutine is then assigned to run from time  $\rho \tau_\ell$  to time  $\rho \tau_{\ell+1}$ . Let  $\tilde{S}_\ell$  denote the set of jobs scheduled during iteration  $\ell$ . Since  $\rho \tau_{\ell+1} - \rho \tau_\ell \ge \rho \tau_\ell$ , it is clear that the schedule produced by this algorithm is feasible.

To analyze the performance guarantee of this algorithm, consider a fixed optimal schedule: let L be defined so that each job completes in this schedule by time  $\tau_L$ , and let  $S_\ell^*$  denote the set of jobs that complete in the  $\ell$ th interval,  $(\tau_{\ell-1}, \tau_\ell], \ell = 1, \ldots, L$ . We will argue that the total weight scheduled by Greedy-Interval dominates the total weight scheduled in the optimal schedule, in the following sense: for each  $\ell = 1, \ldots, L$ ,

(31) 
$$\sum_{k=1}^{\ell} w(\tilde{S}_k) \geq \sum_{k=1}^{\ell} w(S_k^*),$$

where  $w(S) = \Sigma_{j \in S} w_j$  for each subset  $S \subseteq \{1, \ldots, n\}$ . Focus on a particular interval  $\ell = 1, \ldots, L$ , and consider the set S of jobs that are completed within the first  $\ell$  intervals of the optimal schedule, but are not scheduled within the first  $\ell - 1$  iterations of the algorithm; that is,  $S = \bigcup_{k=1}^{\ell} S_k^* - (\bigcup_{k=1}^{\ell-1} \tilde{S}_k)$ . Since each job  $j \in S$  is completed by  $\tau_{\ell}$  in the optimal schedule, it is clearly released by  $\tau_{\ell}$ , and by definition, it has not been scheduled by Greedy-Interval before  $\tau_{\ell}$ . Hence,  $j \in J_{\ell}$ , and so  $S \subseteq J_{\ell}$ . Furthermore, S can be scheduled to complete by  $\tau_{\ell}$  (since all jobs in S are completed by  $\tau_{\ell}$  in the optimal schedule). Hence, in iteration  $\ell$ , the dual approximation algorithm must return a set  $\tilde{S}_{\ell}$  of total weight at least w(S). This implies the dominance property (31). A further consequence of this property is that Greedy-Interval has scheduled all of the jobs by iteration L.

Since the sets  $S_{\ell}^*$ ,  $\ell=1,\ldots,L$ , specify an optimal schedule,  $\Sigma_j w_j C_j^* \geq \Sigma_{\ell=1}^L \times \tau_{\ell-1} w(S_{\ell}^*)$ . (Note that we are using our assumption about the data that no job can complete before time 1.) The schedule produced by Greedy-Interval has total weighted completion time at most

(32) 
$$\sum_{\ell=1}^{L} \rho \tau_{\ell+1} w(\tilde{S}_{\ell}) \leq 4\rho \sum_{\ell=1}^{L} \tau_{\ell-1} w(\tilde{S}_{\ell}).$$

However, the dominance property (31), combined with the fact that  $\Sigma_{\ell=1}^L w(S_{\ell}^*) = \Sigma_{\ell=1}^L w(\tilde{S}_{\ell})$ , implies this upper bound is at most  $4\rho \Sigma_{\ell=1}^L \tau_{\ell-1} w(S_{\ell}^*)$ .

Theorem 5.1. Given a dual  $\rho$ -approximation algorithm for the maximum scheduled weight problem, the framework Greedy-Interval yields an on-line  $4\rho$ -approximation algorithm to minimize the total weighted completion time.

Next we consider how to apply this framework to specific scheduling environments by describing the necessary dual  $\rho$ -approximation algorithms. For a single machine and identical parallel machines we provide dual polynomial approximation schemes for the maximum scheduled weight problem; for the unrelated parallel machine and network scheduling environments, we generalize the algorithms of Shmoys and Tardos (1993) and Phillips, Stein, and Wein (1994) to provide dual 2-approximation algorithms. These lead to, respectively, on-line  $(4+\epsilon)$ - and 8-approximation algorithms for these four scheduling problems, where  $\epsilon>0$  is fixed but arbitrarily small.

We first consider applying Greedy-Interval to the problem  $1|r_i| \sum w_i C_i$ . In this context, the maximum scheduled weight problem is as follows: given a deadline D and a set of jobs N, find a subset of jobs S with  $p(S) \le D$  so as to maximize w(S). This problem is simply the knapsack problem, where the size of the knapsack is D, the size of an "object" i (i.e., job i) is  $p_i$ , and the value of that object is  $w_i$ , the weight of the associated job. We shall argue that it is straightforward to adapt the fully polynomial approximation scheme of Ibarra and Kim (1975) to yield a dual approximation scheme for this problem. Given  $\epsilon > 0$  and a set of n jobs, we round down the processing time of each job to the nearest multiple of  $\delta = \epsilon D/n$ . More precisely, we set  $\bar{D} = \lfloor D/\delta \rfloor$ ,  $\bar{p_i} = \lfloor p_i/\delta \rfloor$ , and  $\bar{w_i} = w_i$ , j  $= 1, \ldots, n$ . Next we apply a standard dynamic programming algorithm to this rescaled and rounded instance of the knapsack problem; this algorithm runs in  $O(n\bar{D}) = O(n^2/\epsilon)$ time. Let  $\overline{S}$  denote the optimal solution for the modified instance that is found by this algorithm, and let  $S^*$  denote an optimal solution for the unrounded instance. We have that  $\delta \bar{p}(S^*) \leq p(S^*) \leq D$ ; since each  $\bar{p}_i$  is integer, this implies that  $\bar{p}(S^*) \leq \bar{D}$ ; that is,  $S^*$  is a feasible solution for the modified data. Since  $\overline{S}$  is an optimal solution for the modified data,  $w(\bar{S}) \ge w(S^*)$ . On the other hand,

$$p(\overline{S}) \leq \sum_{j \in \overline{S}} \delta(\overline{p_j} + 1) \leq \delta \overline{p}(\overline{S}) + n\delta \leq \delta \overline{D} + n\delta \leq D + \epsilon D = (1 + \epsilon)D.$$

This shows that the proposed algorithm is a dual  $(1 + \epsilon)$ -approximation algorithm.

THEOREM 5.2. There is a dual  $(1 + \epsilon)$ -approximation algorithm for the maximum scheduled weight problem in the single-machine scheduling environment.

COROLLARY 5.3. For  $1|r_j|\Sigma w_j C_j$ , Greedy-Interval yields an on-line  $(4 + \epsilon)$ -approximation algorithm.

In fact, we can improve on this result by slightly modifying the framework in this setting. Greedy-Interval merely requires that the jobs in  $\tilde{S}_{\ell}$  be scheduled in the interval  $(\rho \tau_{\ell}, \rho \tau_{\ell+1}]$ , without specifying the order in which they should be scheduled. Furthermore, any ordering of the jobs within this interval produces a feasible schedule. Hence, it is most natural to sequence the jobs in order of nondecreasing  $p_j/w_j$  ratio. We shall show that this heuristic allows us to prove a stronger performance guarantee.

Consider the completion time of some job in  $\tilde{S}_{\ell}$ . In (32), we use the fact that the completion time of this job is at most  $\rho \tau_{\ell+1}$ , the upper endpoint of the interval in which these jobs are scheduled. Instead, let this completion time  $C_j$  be viewed as  $\rho \tau_{\ell} + \delta_j$ ; that is, set  $\delta_j$  equal to  $C_j - \rho \tau_{\ell}$ . Thus, we can show that  $\sum_j w_j C_j$  is at most the sum of  $\sum_{\ell=1}^{L} \rho \tau_{\ell} w(\tilde{S}_{\ell})$  and  $\sum_{j=1}^{n} w_j \delta_j$ . The first term is exactly half of the upper bound used in (32), and hence is at most  $2\rho \sum_{j=1}^{n} w_j C_j^*$ . However, since the algorithm is now sequencing the jobs in  $\tilde{S}_{\ell}$  optimally, we know that

$$\sum_{j \in \tilde{S}_{\ell}} w_j \delta_j \leq \sum_{j \in \tilde{S}_{\ell}} w_j C_j^*,$$

where  $C_j^*$  still denotes the completion time of job j in some optimal schedule of the entire instance of the problem,  $1|r_j|\Sigma w_jC_j$ . Hence,  $\sum_{j=1}^n w_j\delta_j \leq \sum_{j=1}^n w_jC_j^*$ , and so the performance guarantee is  $2\rho + 1$ . From Theorem 5.2 we obtain the following corollary.

COROLLARY 5.4. For  $1|r_j|\Sigma w_j C_j$ , Greedy-Interval yields an on-line  $(3 + \epsilon)$ -approximation algorithm.

The identical parallel machines environment requires a much more involved algorithm that is basically a modification of the polynomial approximation scheme of Hochbaum and Shmoys (1987) for scheduling identical parallel machines to minimize the makespan. We assume that we are given a set of n jobs with processing times and weights, a deadline D, and  $\epsilon > 0$ . Our goal is to determine a subset of jobs (and an associated schedule) that can be scheduled on m machines to complete by time  $(1 + \epsilon)D$ , whose total weight is superoptimal, that is, at least as large as that of any subset of jobs that can be scheduled to complete by time D. Without loss of generality we assume that all processing times are at most D, since otherwise they cannot be part of such a schedule. In order to simplify the exposition, we shall merely show that, for any fixed  $\epsilon > 0$ , there exists such a polynomial-time algorithm; we shall briefly mention techniques for improving the running time at the end.

First we introduce two positive parameters  $\gamma$  and  $\delta$ ,  $\gamma < \delta$ , whose values will be specified later. We partition the set of jobs into two sets: a job j is short if  $p_j \leq \delta$  and is long, otherwise. For each long job j, we round down its processing time to the nearest multiple of  $\gamma$ . Notice that there are fewer than  $D/\gamma$  distinct processing-time values for long jobs, after rounding; let us assume that there are K distinct values  $\tilde{p}_1, \ldots, \tilde{p}_K$ .

Next, we introduce the notion of a machine pattern that describes a possible assignment of long job sizes to one machine. A machine pattern is specified by the number of long jobs of each processing size; such a pattern can be denoted with a K-tuple,  $(n_1, \ldots, n_K)$ . We assume that the sum of the rounded processing times in any machine pattern is at most D, and it could be much smaller than D; for example, the empty pattern  $(0, \ldots, 0)$  is allowed.

Our strategy will be to focus on choosing a set of m machine patterns, one for each machine, and, given those patterns, generating a schedule with length slightly larger than D whose weight is at least as good as any schedule conforming to that choice of patterns. Then, by trying every possible combination of patterns, we will be guaranteed to find a schedule whose weight is superoptimal and whose length is only slightly more than D. By setting  $\delta$  and  $\gamma$  judiciously, we will be able to ensure that there is at most a polynomial number of pattern combinations to try, while simultaneously ensuring that, upon inserting the original processing times for the rounded times, we can still achieve a schedule length of  $(1 + \epsilon)D$ . We will call a choice of m patterns feasible if there exists a sufficient number of long jobs of each type to actually fill out the patterns.

LEMMA 5.5. Given a feasible choice of patterns, there is an  $O(n \log n)$ -time algorithm to construct a schedule whose length with respect to the rounded processing times is at most  $D + \delta$ , such that the sum of the weights of all jobs in the schedule is as large as in any schedule of length at most D that conforms to the choice of patterns.

PROOF. Let us assume that the m chosen patterns together require  $N_k$  jobs of type k, for  $k=1,\ldots,K$ . For each k, we order the jobs of that type according to nonincreasing  $w_j$  and we select the first  $N_k$  jobs on the list to be in the schedule. Next, let  $T=mD-\sum_{k=1}^K N_k \tilde{p}_k$ , the total amount of machine time left for scheduling the short jobs. Let us assume that the set of short jobs is  $\{j_1,\ldots,j_{n'}\}$ , ordered so that  $w_1/p_1 \ge w_2/p_2 \ge \cdots \ge w_{n'}/p_{n'}$ . Consider the index s for which

$$\sum_{j=1}^{s-1} p_j < T \leq \sum_{j=1}^{s} p_j$$

or let s = n' if  $\sum_{j=1}^{n'} p_j < T$ . Consider the partial schedule given by the selected long jobs scheduled according to the machine patterns. We will augment this schedule with the short jobs  $j_1, \ldots, j_s$  in such a way that all of these short jobs get scheduled and the overall length of the new schedule (with respect to the rounded processing times) is at most  $D + \delta$ . This can be done as follows: assign these s short jobs in order, and for each such job s merely identify some machine s which is currently processing jobs of total (rounded) length less than s, and schedule job s on machine s; by an averaging argument, the definition of s and s ensures that there must always exist such a machine s. Consequently, the total processing load assigned to each machine s exceeds s by less than s, the maximum length of any short job.

We claim that the resulting schedule has total weight at least as large as any schedule for the original problem that conforms to the machine patterns of length at most D. First, among all long jobs we have clearly chosen a set that maximizes the weight of the selected machine patterns. Moreover, T is an upper bound on the total amount of processing time available for scheduling short jobs in any schedule conforming to the chosen machine patterns; since we have chosen the short jobs greedily and have either scheduled all of them or a set of them that has processing time at least T, their total weight must equal or exceed the weight of the short jobs in any schedule with the properties described. Thus, the weight of the constructed schedule is super-optimal relative to the chosen set of machine patterns. The running time of the algorithm is clearly linear once the jobs of every rounded size have been sorted.  $\Box$ 

It remains to show that we can choose  $\delta$  and  $\gamma$  in a way that any such schedule, when the processing times are unrounded, has length at most  $(1 + \epsilon)D$ , while simultaneously ensuring that the number of possible combinations of m machine patterns is at most polynomial in the size of the input.

The number of possible long jobs that could fit on one machine in a schedule of length D is bounded above by  $\lfloor D/\delta \rfloor$ , and the total number of job sizes is bounded by  $\lfloor D/\gamma \rfloor$ ; thus an upper bound on the number of distinct machine patterns is  $M := (D/\delta)^{D/\gamma}$ . To bound the number of ways of selecting a combination of these patterns for m machines, note that each pattern describes at most m machines; therefore, the total number of pattern combinations is bounded above by  $m^M$ . (In fact, complete enumeration is not necessary, and the algorithm can be made much more efficient by employing a simple dynamic programming approach.) In a greedily constructed schedule based on machine patterns, the length of any schedule is bounded by  $D + \delta + (D/\delta)\gamma$ , where the last term reflects the increase caused by the unrounding of at most  $D/\delta$  long jobs; we wish to restrict this to be at most  $D + \epsilon D$ . Values of  $\delta$  and  $\gamma$  that achieve this bound while making M sufficiently small are  $\delta = \epsilon D/2$  and  $\gamma = \epsilon^2 D/4$ . We observe that these values imply that

M is a constant (albeit depending doubly exponentially on  $1/\epsilon$ ), and so there are at most a polynomial number  $m^M$  of distinct pattern combinations to try. Since a schedule corresponding to a pattern can be computed in  $O(n \log n)$  time, we have obtained the following theorem.

THEOREM 5.6. There is a dual  $(1 + \epsilon)$ -approximation algorithm for the maximum scheduled weight problem in the identical parallel machine scheduling environment.

COROLLARY 5.7. For  $P|r_j|\Sigma w_j C_j$ , Greedy-Interval yields an on-line  $(4 + \epsilon)$ -approximation algorithm.

We next turn to the case in which we have a network of unrelated parallel machines: each job j originates on some machine k, and may be transferred to some other machine i through the network; we let  $r_{ij}$  denote the earliest time at which job j can begin processing on machine i, which is the sum of its release date and the time required to transfer the job to machine i. The machines themselves are unrelated: each job j requires  $p_{ij}$  time units of processing when scheduled on machine i,  $i = 1, \ldots, m$ .

Phillips, Stein, and Wein (1994) gave an off-line 2-approximation algorithm for minimizing the schedule length in a network of unrelated machines; we will show how to adapt this result to obtain the required subroutine for Greedy-Interval for this scheduling environment.

Consider the maximum scheduled weight problem in this environment: we are given a set of jobs N and a deadline D; for each  $j \in N$  and each machine  $i = 1, \ldots, m$ , we are also given  $p_{ij}$  and  $r_{ij}$ , the machine-dependent processing and allowed starting times, respectively. Consider the following linear program:

(33) 
$$\operatorname{maximize} \sum_{i=1}^{m} \sum_{j=1}^{n} w_{j} x_{ij}$$

subject to

$$(34) \sum_{i=1}^{m} x_{ij} \leq 1, j \in N;$$

(35) 
$$\sum_{j \in N} p_{ij} x_{ij} \leq D, \qquad i = 1, \dots, m;$$

(36) 
$$x_{ij} = 0, \quad \text{if } D < r_{ij} + p_{ij};$$

(37) 
$$x_n \ge 0, \quad i = 1, ..., m, j \in N.$$

This linear program is a relaxation of the maximum scheduled weight problem: if we consider the optimal schedule for the latter problem, and set  $x_{ij} = 1$  whenever job j is scheduled by time D on machine i, then x is a feasible (integer) solution for the linear program (33)-(37). We will derive a dual 2-approximation algorithm by applying Theorem 4.2 to round the optimal solution to this linear program.

Let x denote the optimal solution to the linear program (33)-(37). If we set  $c_y=-w_j$ , for each  $i=1,\ldots,m,j\in N$ , and  $C=-\sum_{i=1}^m \sum_{j\in N} w_j x_{ij}$ , then x is a feasible solution to the linear relaxation of the generalized assignment problem, (23)-(26). As a result, we can invoke Theorem 4.2 and round x to obtain an integer solution  $\bar{x}$ . By this theorem, we know that

$$\sum_{i=1}^m \sum_{j\in N} w_j \overline{x}_{ij} \geq \sum_{i=1}^m \sum_{j\in N} w_j x_{ij};$$

that is, if we let  $\tilde{S}$  denote the set of jobs j for which some component  $\bar{x}_{ij} = 1$ , then  $w(\tilde{S})$  is at least the LP optimum, and is consequently at least the optimal value for the maximum scheduled weight problem.

We will show that the set of jobs  $\tilde{S}$  can be scheduled by time 2D, and hence derive a dual 2-approximation algorithm. By Theorem 4.2, the set  $\tilde{S}$  can be partitioned into  $B_i$   $\cup S_i$ ,  $i=1,\ldots,m$ . For each job  $j\in B_i\cup S_i$ ,  $x_{ij}=0$  whenever  $r_{ij}+p_{ij}>D$ , and so by (27),  $\bar{x}_{ij}>0$  implies that  $r_{ij}+p_{ij}\leq D$ . This implies that the job j in  $B_i$  (if it exists) can be scheduled on machine i from time  $D-p_{ij}$  to time D. Furthermore, we know that  $\sum_{j\in S_i}p_{ij}\leq D$ , and hence all of the jobs in  $S_i$  can be scheduled on machine i from time D to 2D.

THEOREM 5.8. For scheduling on a network of unrelated parallel machines, there is a dual 2-approximation algorithm for the maximum scheduled weight problem.

COROLLARY 5.9. For minimizing  $\sum w_j C_j$  in a network of unrelated parallel machines, Greedy-Interval yields an on-line 8-approximation algorithm.

If each job can be transferred between machines without delay, then we have reduced the problem to ordinary unrelated machines, and so we obtain the following corollary.

COROLLARY 5.10. For  $R|r_j|\Sigma w_jC_j$ , Greedy-Interval yields an on-line 8-approximation algorithm.

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