

NEEXP \subseteq MIP*

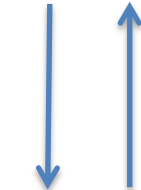
*Anand Natarajan*¹ and John Wright²

¹Caltech, ²MIT



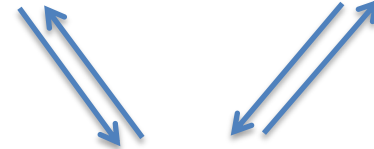
Interactive proofs

IP



= PSPACE
[Shamir '90]

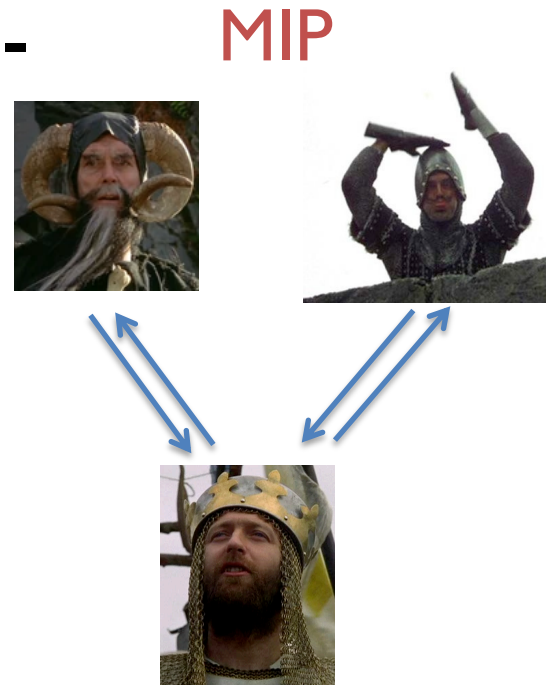
MIP



= NEXP
[BFL '91]

MIP

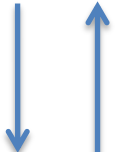
- Separately interrogate non-communicating provers
- Upper bound: NEXP
 - Witness is strategy
- Lower bound: NEXP
[BFL'91]
 - Inspired probabilistically checkable proofs (PCPs)



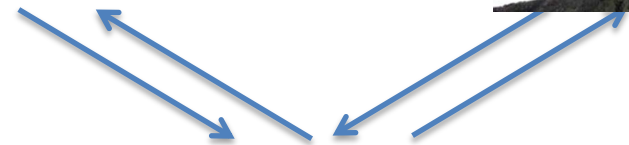
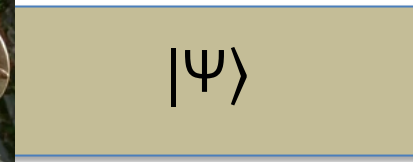
= NEXP
[BFL '91]

Quantum interactive proofs

QIP



MIP*



Still = PSPACE !

[JJUW'09]

- $|\Psi\rangle$ is finite-dim but arbitrarily big
- Contained in RE (search over all $|\Psi\rangle$)

Why MIP*?

- A computational lens on a physical question: what types of correlations can we get from local measurements on a bipartite system?
 - Can we distinguish different notions of locality (tensor product vs commuting)?
- Applications:
 - Delegated computation, certifiable randomness, hardness of approximation?

Entanglement can be used to cheat

- MIP^* could be **weaker than MIP**:
 - $\bigoplus \text{MIP} = \text{NEXP}$ [Hastad'97]
 - $\bigoplus \text{MIP}^* \subseteq \text{EXP}$ [CHTW'04]
- But it isn't!
 - $\text{NEXP} \subseteq \text{MIP}$ [IV'12]
 - Honest provers need no entanglement, and entanglement doesn't help dishonest provers cheat

Can entanglement help? Self-testing

- Entangled provers can prove they possess a particular quantum state: a uniquely quantum power!
- [Bell'64, CHSH'69]: a simple game where optimal quantum players need 1 EPR pair
 - [Cir'80, SW'88]: near-optimal players
- Modern tests can certify many qubits
 - [NV'18]: n EPR pairs with $\log(n)$ communication

Can entanglement help? Some hints

- Idea: self-test a quantum state that's computationally difficult to produce
- [NV'18]: QMA in MIP* with log-sized messages
- [Ji'17, FJVV'19]: NEEEXP and higher in MIP* with shrinking completeness-soundness gap
- All these results use history states
 - Need more than two provers
 - Technically challenging to get constant soundness

Our result

Thm: There is a two-prover, one-round MIP^* protocol for $\text{NEEXP} = \text{NTIME}[\exp(\exp(\text{poly}(n)))]$, with completeness 1 and soundness $1 - \Omega(1)$

- $\text{NEXP} \neq \text{NEEXP}$ (unconditionally), so $\text{MIP} \neq \text{MIP}^*$
- No history states: honest provers only need EPR pairs

Proof outline

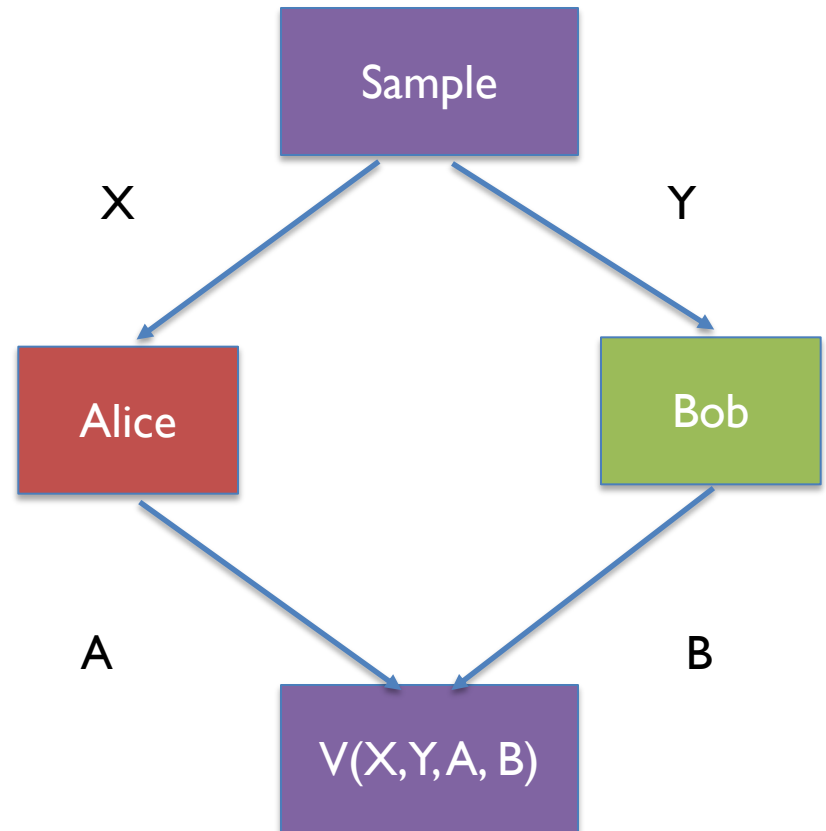
- Start with a classical protocol with an exponential verifier
 - Scale up $\text{NEXP} \subseteq \text{MIP}$
- Question reduction
- Answer reduction

NEEXP

- $NP = NTIME[poly(n)]$. Complete problem is 3Sat
- $NEXP = NTIME[\exp(poly(n))]$. Complete problem is Succinct-3Sat
 - Instance is a circuit C that generates exponentially large 3Sat formula
- $NEEXP = NTIME[\exp(\exp(poly(n)))]$. Complete problem is Succinct-Succinct-3Sat
 - Instance is a circuit C that generates a circuit C' that generates a doubly exponentially large 3Sat formula

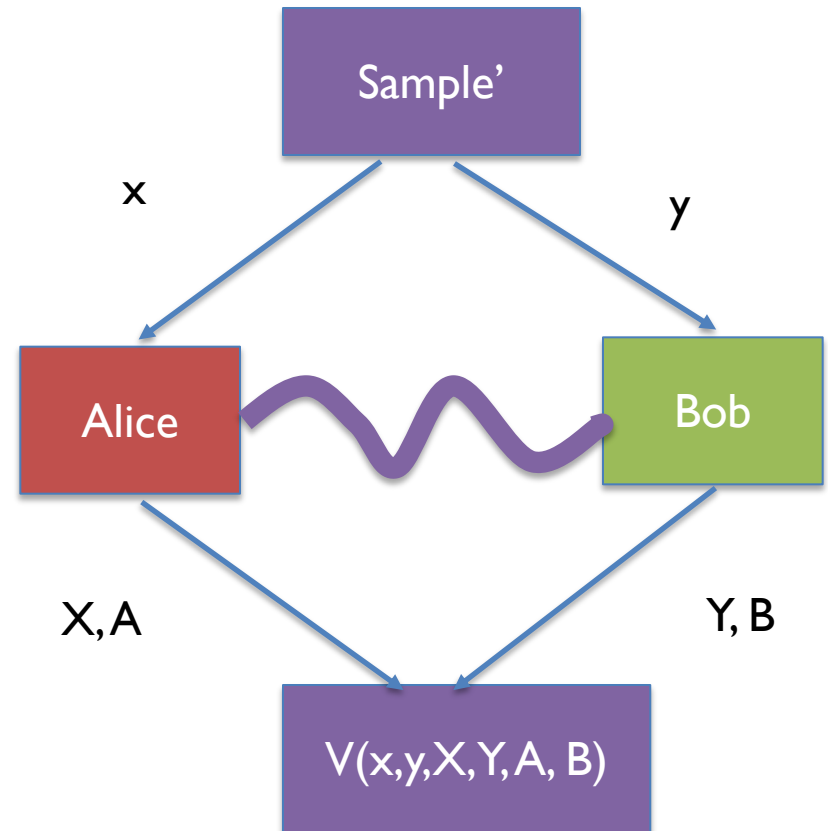
Starting point: a classical protocol

- $NEEXP \subseteq MIP[\exp(n), \exp(n)]$
 - Scaled-up MIP in NEXP
- Verifier needs $\exp(n)$ time to sample questions, and $\exp(n)$ time to check answers
 - Need to delegate these steps to provers!



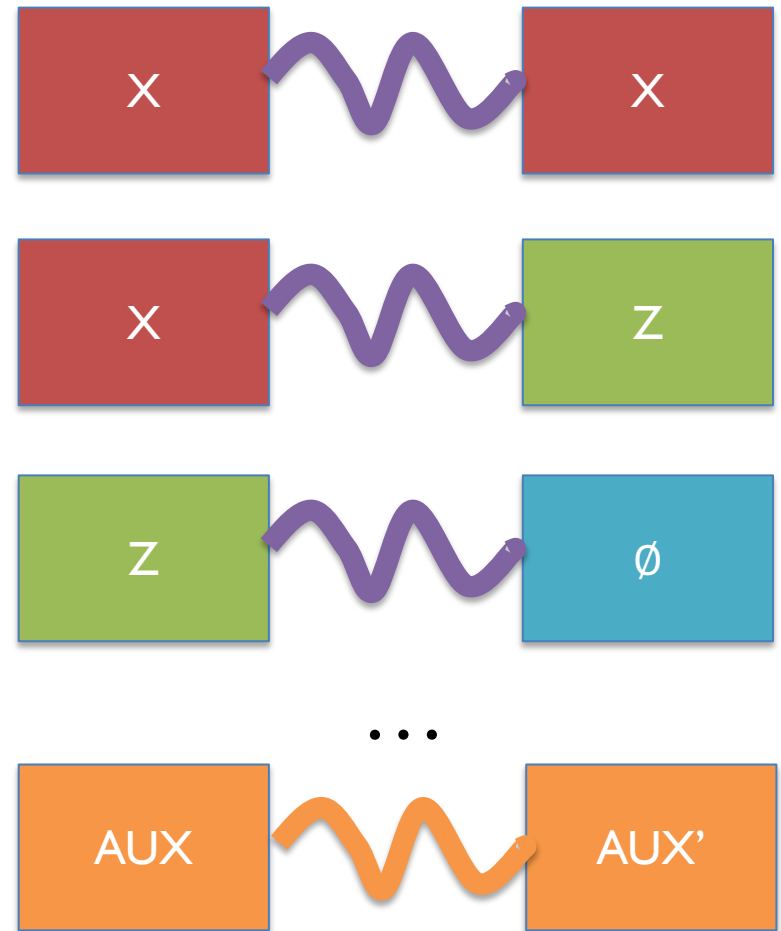
Question reduction

- $NEEXP \subseteq MIP^*[poly(n), exp(n)]$
- **Introspection:**
Ask Alice and Bob to generate X, Y by measuring shared state



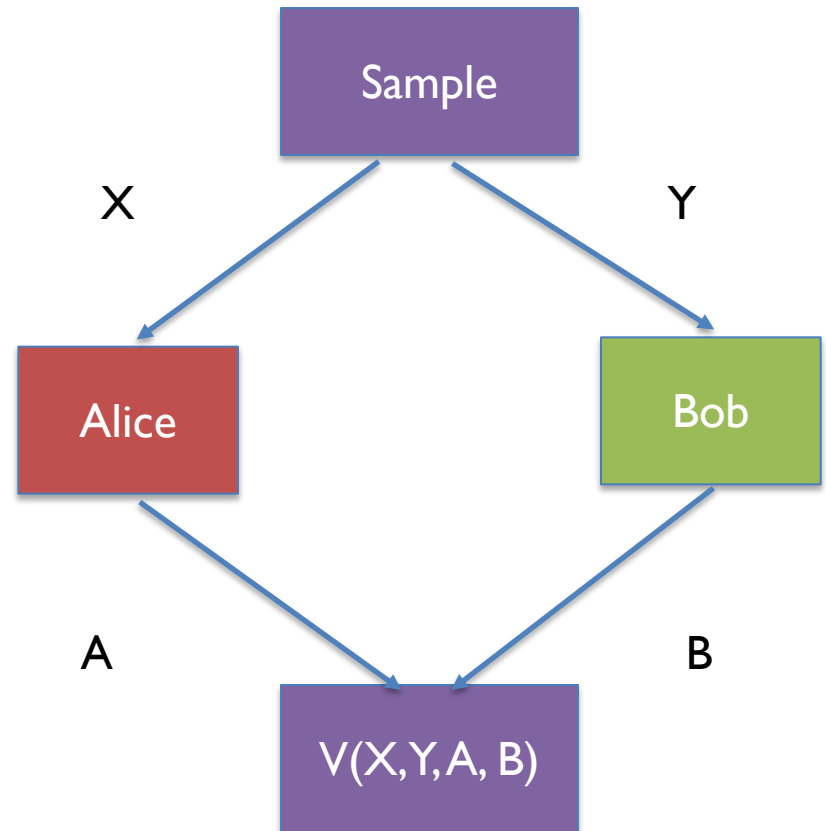
Interlude: testing Pauli measurements

- Using NV'18 self-test, can command provers to use **register strategy**:
 - $O(1)$ registers of $\exp(n)$ EPR pairs each, with Pauli basis measurements



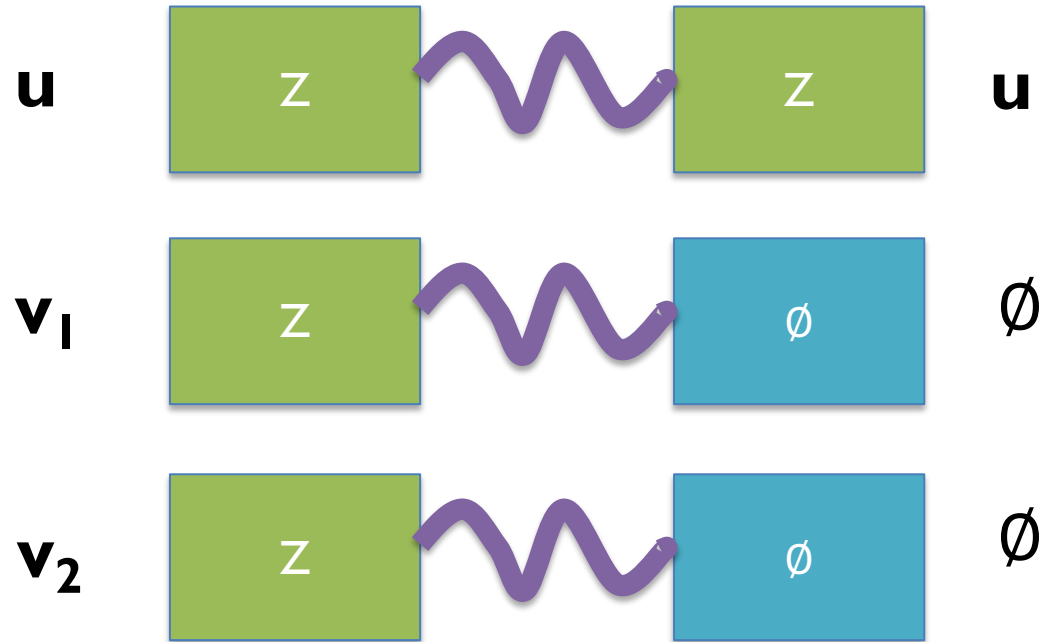
The point-plane distribution

- Pick X a random affine plane in \mathbf{F}_q^m
 $\{u + a v_1 + b v_2 : a, b \text{ in } \mathbf{F}_q\}$
 - Intercept u , slopes v_1, v_2
- Pick Y a random point on X



Sampling from EPR pairs: attempt 1

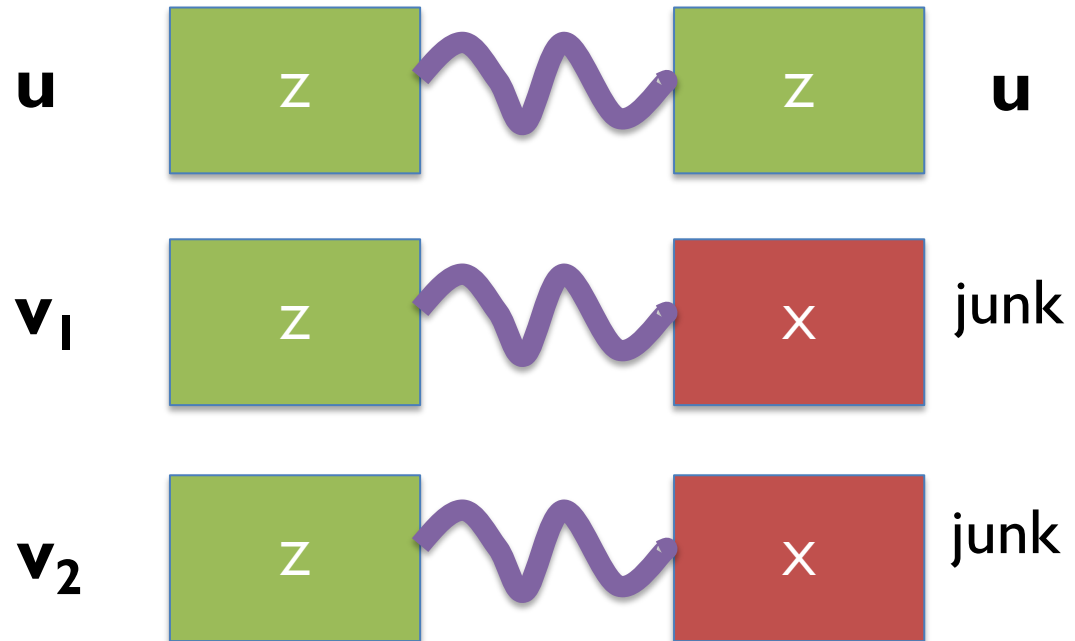
- Alice sets $X = \text{plane}(u, v_1, v_2)$
- Bob sets $Y = u$
- Not sound!
 - Alice learns Y
 - Bob can learn X



Data hiding

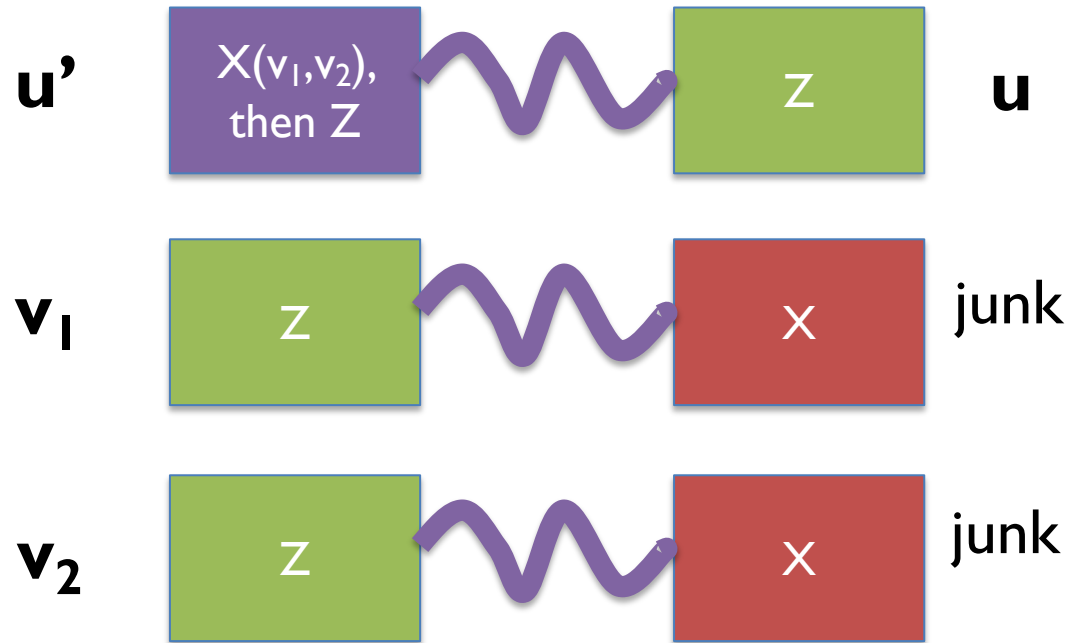


- Heisenberg: measuring momentum erases position!
- Hide v_1, v_2 from Bob by measuring in X basis
- What about u ?



Partial data hiding

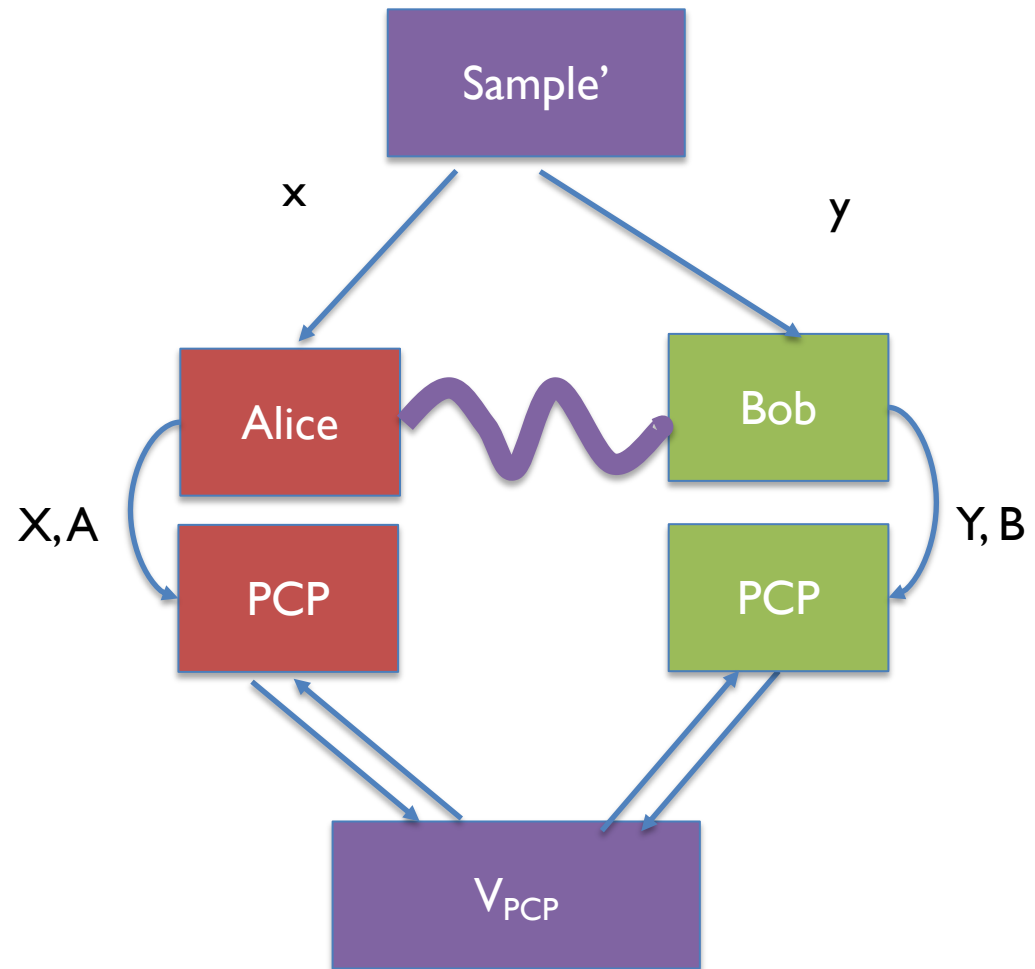
- Alice should learn plane (u, v_1, v_2) , but not location of u on plane
- “Scramble” u by **partially** measuring in X basis



$$|u\rangle \xrightarrow{\text{measure } X(v_1)} \frac{1}{\sqrt{q}} \sum_{\lambda \in \mathbb{F}_q} \omega^{\alpha \cdot \lambda} |u + \lambda v_1\rangle$$

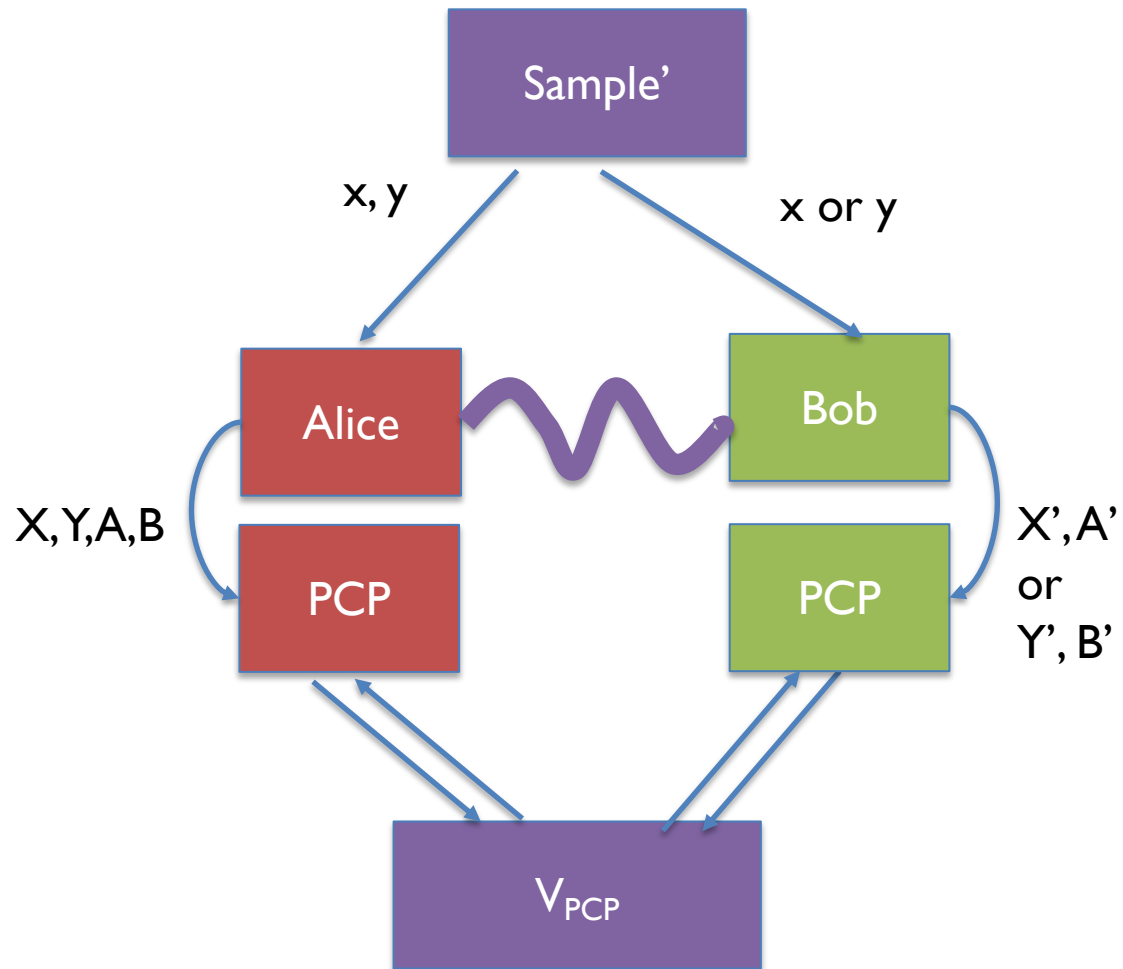
Answer reduction: PCPs

- $NEEXP \subseteq MIP^*[poly(n), poly(n)]$
- Delegate checking $exp(n)$ -long answers A, B to provers using PCP
 - “PCP composition”



Answer reduction: oracularization

- To use a PCP, one player must know X, Y, A, B
- Oracularization of MIP*
 - Always preserves soundness
 - Preserves completeness for EPR strategies



Future directions

- Better lower bounds?
 - $NEEXP \subseteq ??? \subseteq MIP^* \subseteq RE$
- By iterating our protocol, can we get NEEEXP, NEEEEEXP, ...?
- [FJVY'19]: if a compression theorem for all MIP^* exists, then MIP^* contains undecidable promise problems
 - Would separate tensor-product and commuting-operator entanglement, solving Tsirelson's problem, Connes' embedding conjecture

THANKS!