Quiz 1 (March 22, 2017)

Your name: _____

Your Athena username: _____

You have 50 minutes to complete this quiz. It contains 10 pages (including this page) for a total of 100 points.

The quiz is closed-book and closed-notes, but you are allowed one two-sided page of notes.

Please check your copy to make sure that it is complete before you start. Turn in all pages, together, when you finish. Before you begin, write your name on the top of every page.

Please write neatly. **No credit will be given if we cannot read what you write.**

For questions which require you to choose your answer(s) from a list, do so clearly and unambiguously by circling the letter(s) or entire answer(s). Do not use check marks, underlines, or other annotations – they will not be graded.

Good luck!

Problem	Points
1: Specifications	21
2: Testing	16
3: ADTs	25
4: Code Review	20
5: Multiple Choice	18
Total	100

Problem 1 (Specifications) (**21 points**).
Given the code, answer the questions below.

```
1  /** Schedule represents a schedule of non-overlapping events */
2  public class Schedule {
3      private final List<Event> events;
4       // events is sorted in increasing order of start time
5       // AND for all i<j, events[i].end <= events[j].start
6
7      /**
8       * Make a new Schedule
9       * @param events   a list of non-overlapping events sorted by increasing start time
10      */
11     public Schedule(List<Event> events) {
12         this.events = events;
13         checkRep();
14     }
15
16     private void checkRep() {
17         ...
18     }
19     ...
20 }
21
22 /** Event represents an immutable event with a name, a start time, and an end time. */
23 interface Event {
24     public String name();
25     public Date start();
26     public Date end();
27 }
```

(a) Write the line number(s) that state the preconditions of a creator operation for the `Schedule` ADT.

(b) Write the line number(s) that state the rep invariant of the `Schedule` ADT.

(c) Write the line number(s) that state the rep of the `Schedule` ADT.

Consider the following independent changes to this code. What effect do they have on the spec of the `Schedule` ADT?

(d) If "sorted by increasing start time" is removed from line 9, the spec for `Schedule` is:

A. stronger
B. weaker
C. same
D. incomparable

(e) If the call to `checkRep()` is removed from line 13, the spec for `Schedule` is:

A. stronger
B. weaker
C. same
D. incomparable

(f) If we add code to the `Schedule` constructor that satisfies the rep invariant regardless of whether the client satisfied the precondition, the spec for `Schedule` is:

A. stronger
B. weaker
C. same
D. incomparable

Problem 2 (Testing) (**16 points**).
Given this specification:

```
/**
 * Split a string on a delimiting character.
 *
 * @param text   a string
 * @param delim  a delimiter by which to split the string
 * @param limit  an upper bound on the number of elements to return;
 *               if limit < 0, there is no upper bound; limit != 0
 * @return a list of strings [s1, s2, ..., sN] such that:
 *           - text = s1 + delim + s2 + delim + ... + delim + sN
 *           - N <= limit if limit > 0
 *           - none of s1, s2, ..., sN contain delim
 * @throws IllegalArgumentException if limit > 0 and
 *         there are more than limit-1 occurrences of delim in text.
 */
public static List<String> split(String text, char delim, int limit);
```

(a) Start implementing a systematic testing strategy for this function by writing **one good partitioning** of the input space on **input `limit` alone**, i.e., the partition should not mention either `text` or `delim`.

(b) Now, write **one good partitioning** of the input space on the **relationship between `limit` and the occurrences of `delim` in `text`**. Your partition should mention all three inputs.

Problem 3 (ADTs) (**25 points**).
Given this code:

```
1 /** An immutable class representing a dog show. */
2 public class DogShow {
3     private final Map<String,Integer> dogs;
4
5     public DogShow(List<String> dogsInShow) { ... }
6     public DogShow copy() { ... }
7     public List<String> getDogs() { ... }
8     ...
9 }
```

(a) Classify each operation according to its type, using the letters C, M, O, P.

`DogShow()` is a _____

`copy()` is a _____

`getDogs()` is a _____

(b) Which of the following are possible *abstraction functions* for this ADT? (circle all that apply)

A. AF: dogs in a dog show are stored in `dogs`, with their weights as values
B. AF(`dogs`) = a dog show where `dogs.get(breed)` is the number of dogs in the show with the given breed
C. AF(`dogs`) = a map from a dog's name to its weight in grams
D. AF(`dogs`) = a dog show where the nth dog to appear onstage is the dog whose name maps to n in `dogs`

(c) Which of the following are possible *rep invariants* for this ADT? (circle all that apply)

A. `dogs` contains no negative integers as values
B. `dogs.size()` is 0, 1, >1
C. `dogsInShow` has no repeats
D. each dog in `dogs` represents a dog
E. `dogs.size()` is <= 50

(d) If this ADT had good *rep independence*, which of the following would be true? (circle all that apply)

A. the implementer could change the precondition of the constructor without telling the client
B. the implementer could change the rep invariant without telling the client
C. the implementer could change the return type `List<String>` in the signature of `getDogs()` without telling the client
D. the implementer could make the abstraction function one-to-one without telling the client
E. the implementer could change `dogs` to a `Map<String,String>` without telling the client

(e) For each implementation below, is the rep *safe* or *exposed*? **Briefly explain**.

```
1  /** An immutable class representing a dog show. */
2  public class DogShow {
3      private final List<String> dogs;
4
5      public DogShow(List<String> dogsInShow) {
6          dogs = Collections.unmodifiableList(dogsInShow);
7      }
8
9      public DogShow copy() {
10         return new DogShow(dogs);
11     }
12
13     public List<String> getDogs() {
14         return dogs;
15     }
16 }
```

Safe? (Y/N) [ ]

Reason: [ ]

(f)

```
1  /** An immutable class representing a dog show. */
2  public class DogShow {
3      private final List<String> dogs;
4
5      public DogShow(List<String> dogsInShow) {
6          this.dogs = new ArrayList<>();
7          dogs.addAll(dogsInShow);
8      }
9
10     public DogShow copy() {
11         return new DogShow(dogs);
12     }
13
14     public List<String> getDogs() {
15         return Collections.unmodifiableList(dogs);
16     }
17 }
```

Safe? (Y/N) [ ]

Reason: [ ]

Problem 4 (Code Review) (**20 points**)**.**
Alyssa P. Hacker wrote the following method and asked Ben Bitdiddle to review her code:

```
1  /**
2   * @param start the start node, must be a key in edges
3   * @param target the target node, must be a value in edges
4   * @param edges a map where a key-value pair represents a directed edge from
5   *              the key to the value
6   * @return the number of edges that must be traversed to get from start to
7   *         target, or -1 if no path exists
8   */
9  public static int pathLength(final String start, final String target,
10                               final Map<String, String> edges) {
11     String current = start;
12     String next;
13     int edgesTraversed = 0;
14     while (edges.containsKey(current)) {
15         next = edges.get(current); // traverse edge
16         edgesTraversed++;
17         if (next.equals(target)) return edgesTraversed;
18         edges.remove(current); // avoid entering an infinite cycle
19         current = next;
20     }
21     return -1;
22 }
```

Ben wrote a series of code review comments. For each comment below,

1. indicate whether you AGREE or DISAGREE with the comment;
2. provide *one sentence explaining why*.

(a) Ben says: "on line 18, removing entries from `edges` will be disallowed by Java at runtime because `edges` is declared as **`final`**."

AGREE or DISAGREE? [ ]

Explanation: [ ]

(b) Ben says: "on line 18, the implementation doesn't satisfy the spec."

AGREE or DISAGREE?

Explanation:

(c) Ben says: "on line 17, `next` and `target` are `String`s, so they should be compared using `==` instead of `.equals()`."

AGREE or DISAGREE?

Explanation:

(d) Ben says: "On line 12, the scope of the variable `next` should be minimized."

AGREE or DISAGREE?

Explanation:

(e) Ben says: "The implementation doesn't fail fast on inputs that violate the precondition."

AGREE or DISAGREE?

Explanation:

Problem 5 (Multiple Choice) (**18 points**). **(a)** Suppose you have the following class:

```
public class Square {
    private int sideLength;         // 1
    // Rep invariant: ...           // 2
    // Abstraction function: ...    // 3

    /**
     * @return area of this shape   // 4
     */
    public int getArea() {
    ...
    }
}
```

Now suppose that you'd like to separate your class out and have it implement an interface, like so:

```
public interface Shape {
    ...
}

public class Square implements Shape {
    ...
}
```

For each of the following commented lines (1, 2, 3, 4) in the old class, denote whether you think it belongs in the new interface or the new implementation class:
(circle **one best answer**)

A. 1, 2, and 4 belong in the implementation; 3 belongs in the interface.

B. 1, 2, and 3 belong in the implementation; 4 belongs in the interface.

C. 1 and 2 belong in the implementation; 3 and 4 belong in both.

D. 1, 2, 3, and 4 belong in the implementation.

E. 1, 2, 3, and 4 belong in both.

(b) Given the following snippet of code:

```
int[] numbers = new int[] { 1, 2, 3, 4, 5 };
for (int i = 0; i < numbers.length; i++) {
    numbers[i] /= 2;
}
System.out.println(Arrays.toString(numbers));
```

Which of the following happens when you try to run it?
(circle **one best answer**)

A. The code has a static type error because it tries to assign **`double`** values to **`int`** variables.

B. The code will have a dynamic `ArrayIndexOutOfBoundsException`.

C. The code runs successfully and prints out `[0, 1, 1, 2, 2]`.

D. The code runs successfully and prints out `[0.5, 1, 1.5, 2, 2.5]`.

(c) In a version control system, what would a cycle in the commit history graph indicate? (circle **one best answer**)

A. One commit undid the changes of a previous commit.
B. Commits were made in multiple clones of the same repository but not yet merged.
C. One commit is the result of merging multiple diverging changes.
D. This occurs when you cannot automatically merge two changes.
E. This is impossible.

(d) Consider the following function:

```
public static double SquarePyramidVolume(int h, int s) {
    double pyramidDenominator = 3.0;
    return s*s*h/pyramidDenominator;
}
```

What are some constructive code review comments you could make? (circle **all that apply**)

A. A better method name would be a verb phrase and written in camelCase.
B. The extra variable `pyramidDenominator` is unnecessary, and you could replace the **`return`** statement in the function with `s*s*h/3`.
C. The variable `pyramidDenominator` should be a **`final`** constant.
D. The parameters to the function should be renamed to something more descriptive like `height` and `baseWidth`.
E. The variable `pyramidDenominator` should be named `p` to match the style of the method parameters.

(e) Suppose you have the following class:

```
public class Name {
  private final String name;
  ...
  public boolean equals(Object obj) {
    if (!(obj instanceof Name)) return false;
    Name that = (Name)obj;
    return this.name.toLowerCase().equals(that.name);
  }
}
```

Which of the following expressions return true? (circle **all that apply**)

A. `new Name("Mary").equals(new Name(""))`
B. `new Name("Mary").equals(new Name("Mary"))`
C. `new Name("Mary").equals(new Name("MARY"))`
D. `new Name("Mary").equals(new Name("mary"))`
E. `new Name("mary").equals("mary")`

(f) Which of the following are properties of an equivalence relation that this `Name.equals()` method violates? Ignore null references. (circle **all that apply**)

A. antisymmetry
B. invariance
C. reflexivity
D. rep independence
E. symmetry