

18.06 (Fall '13) PSet 5 solutions

Exercise 1. In Section 4.2 of the textbook, you learned that if p is the projection of the vector b onto the line a , then p is characterized by the fact that the line from p to b is perpendicular to p . One might guess that this criterion extends to projections onto subspaces of dimension > 1 , but this is incorrect: In this question you'll demonstrate, by example, that this approach leads to infinitely many possible "projections". (The right criterion is that the line from p to b is perpendicular to every column of A .)

- a) Let A be an $m \times n$ matrix, and let b be a vector in \mathbb{R}^m . We'd like to find the projection of b onto the column space of A . If $p = Ax$ is in the column space of A , show that the equation x must satisfy for the line from b to p to be perpendicular to p is

$$x^T A^T b = x^T A^T Ax.$$

- b) Now suppose for example A is the $m \times 2$ matrix

$$\begin{pmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 0 \\ \dots & \dots \\ 0 & 0 \end{pmatrix}.$$

Show that in this case, the above equation is just the equation of a circle. Describe clearly the circle.

We'd like to have a unique projection, not a whole circle's worth of them. Thus we must insist that the line from b to p be perpendicular to the entire column space of A .

Solution.

- a) We are asked for the equation that guarantees that $(b - Ax)$ and Ax are orthogonal. The orthogonality means that $(Ax)^T(b - Ax) = 0$. Hence, $(Ax)^T b = (Ax)^T Ax$. It follows that $x^T A^T b = x^T A^T Ax$.
- b) It is easy to check that $A^T A = I$, so $x^T A^T b = x^T x$. In coordinates: $x_1 b_1 + x_2 b_2 = x_1^2 + x_2^2$. After massaging the equation we get: $(x_1 - b_1/2)^2 + (x_2 - b_2/2)^2 = (b_1^2 + b_2^2)/4$.

Exercise 2. Do Problem 9 from 4.3. For the closest parabola $b = C + Dt + Et^2$ to the same four points, write down the unsolvable equations $Ax = b$ in three unknowns $x = (C, D, E)$. Set up the three normal equations $A^T A \hat{x} = A^T b$ (solution not required). In Figure 4.9a you are now fitting a parabola to 4 points—what is happening in Figure 4.9b?

Solution. The problem refers to four points $t = (0, 1, 3, 4)$ and $b = (0, 8, 8, 20)$ from the previous problems. Plugging in the four values for t into the parabola we get

$$A = \begin{bmatrix} 1 & 0 & 0 \\ 1 & 1 & 1 \\ 1 & 3 & 9 \\ 1 & 4 & 16 \end{bmatrix}.$$

Thus, the three equations for C , D , and E are:

$$A^T A \begin{bmatrix} C \\ D \\ E \end{bmatrix} = Ab, \quad \text{or} \quad \begin{bmatrix} 4 & 8 & 26 \\ 8 & 26 & 92 \\ 26 & 92 & 338 \end{bmatrix} \begin{bmatrix} C \\ D \\ E \end{bmatrix} = \begin{bmatrix} 36 \\ 112 \\ 400 \end{bmatrix}.$$

In Figure 4.9b we are building a projection of a vector in 4D onto a 3D plane.

Exercise 3. Do Problem 10 from 4.3. For the closest cubic $b = C + Dt + Et^2 + Ft^3$ to the same four points, write down the four equations $Ax = b$. Solve them by elimination. In Figure 4.9a this cubic now goes exactly through the points. What are p and e ?

Solution. The problem refers to four points $t = (0, 1, 3, 4)$ and $b = (0, 8, 8, 20)$ from the previous problems. Plugging in the four values for t into the cubic we get

$$A = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 1 & 3 & 9 & 27 \\ 1 & 4 & 16 & 64 \end{bmatrix}.$$

Thus, the four equations are:

$$A^T A \begin{bmatrix} C \\ D \\ E \\ F \end{bmatrix} = Ab, \quad \text{or} \quad \begin{bmatrix} 4 & 8 & 26 & 92 \\ 8 & 26 & 92 & 338 \\ 26 & 92 & 338 & 1268 \\ 92 & 338 & 1268 & 4826 \end{bmatrix} \begin{bmatrix} C \\ D \\ E \\ F \end{bmatrix} = \begin{bmatrix} 36 \\ 112 \\ 400 \\ 1504 \end{bmatrix}.$$

The system has a unique solution $C = 0$, $D = 47/3$, $E = -28/3$, $F = 5/3$. Matrix A is invertible, the column space is all the space. Hence, $p = b$ and $e = 0$.

Exercise 4. Do Problem 12 from 4.3. This problem projects $b = (b_1, \dots, b_m)$ onto the line through $a = (1, \dots, 1)$. We solve m equations $ax = b$ in 1 unknown (by least squares).

- Solve $a^t a \hat{x} = a^t b$ to show that \hat{x} is the *mean* (the average) of the b 's.
- Find $e = b - a\hat{x}$ and the *variance* $\|e\|^2$ and the *standard deviation* $\|e\|$.
- The horizontal line $\hat{b} = 3$ is closest to $b = (1, 2, 6)$. Check that $p = (3, 3, 3)$ is perpendicular to e and find the 3 by 3 projection matrix P .

Solution.

- Plugging in the numbers into the formula we get: $m\hat{x} = b_1 + b_2 + \dots + b_m$, or \hat{x} is the average of the b 's.
- $e = (b_1 - \hat{x}, b_2 - \hat{x}, \dots, b_m - \hat{x})$. $\|e\|^2 = (b_1 - \hat{x})^2 + (b_2 - \hat{x})^2 + \dots + (b_m - \hat{x})^2$.
 $\|e\| = \sqrt{(b_1 - \hat{x})^2 + (b_2 - \hat{x})^2 + \dots + (b_m - \hat{x})^2}$.
- $e = b - p = (-2, -1, 3)$, $ep = (-2) \cdot 3 + (-1) \cdot 3 + 3 \cdot 3 = 0$.

$$A = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \quad P = A(A^T A)^{-1} A^T = \begin{bmatrix} 1/3 & 1/3 & 1/3 \\ 1/3 & 1/3 & 1/3 \\ 1/3 & 1/3 & 1/3 \end{bmatrix}.$$

Exercise 5. Do Problem 13 from 4.3. First assumption behind least squares: $Ax = b - (\text{noise } e \text{ with mean zero})$. Multiply the error vectors $e = b - Ax$ by $(A^T A)^{-1} A^T$ to get $\hat{x} - x$ on the right. The estimation errors $\hat{x} - x$ also average to zero. The estimates \hat{x} is unbiased.

Solution. $(A^T A)^{-1} A^T (b - Ax) = (A^T A)^{-1} A^T b - (A^T A)^{-1} A^T A x = \hat{x} - x$. When $e = b - Ax$ averages to 0, so does $\hat{x} - x$.

Exercise 6. Do Problem 4 from 4.4. Give an example of each of the following:

- (a) A matrix Q that has orthonormal columns but $QQ^T \neq I$.
- (b) Two orthogonal vectors that are not linearly independent.
- (c) An orthonormal basis for \mathbb{R}^3 , including the vector $q_1 = (1, 1, 1)/\sqrt{3}$.

Solution.

- (a) Such a matrix has to be non-square. Indeed, for a square matrix $Q^T Q = I$. Hence, $Q^T = Q^{-1}$, and $QQ^T = I$. Here is an example:

$$\begin{bmatrix} 1 \\ 0 \end{bmatrix}.$$

- (b) Linear dependency of vectors v and w means that there are numbers a and b (both of them can't be zero) such that $av + bw = 0$. From here $0 = (av + bw)^T (av + bw) = a^2 \|v\|^2 + b^2 \|w\|^2$, because they are orthogonal. Suppose $a \neq 0$, then $v = 0$. That means, one of the vectors must be the zero vector.
- (c) For example, $q_1 = (1, 1, 1)/\sqrt{3}$, $q_2 = (1, -1, 0)/\sqrt{2}$, $q_3 = (1, 1, -2)/\sqrt{6}$.

Exercise 7. Do Problem 18 from 4.4. Find orthogonal vectors A, B, C by Gram-Schmidt from a, b, c :

$$a = (1, -1, 0, 0) \quad b = (0, 1, -1, 0) \quad c = (0, 0, 1, -1).$$

Solution. $A = a = (1, -1, 0, 0)$; $B = b - p = (1/2, 1/2, -1, 0)$; $C = c - p_A - p_B = (1/3, 1/3, 1/3, -1)$.

Exercise 8. Do Problem 37 from 4.4. We know that $P = QQ^T$ is the projection onto the column space of Q (m by n). Now add another column a to produce $A = [Q \ a]$. What is the new orthonormal vector q from Gram-Schmidt: start with a , subtract _____, divide by _____.

To rephrase: Q has orthonormal columns. We want to perform Gram-Schmidt on

$$[Q \ a]$$

and we only need to change the final column.

Solution. Start with a , subtract the projection Pa , divide by the length of the result.

Exercise 9. Use Julia or otherwise to compute the coefficients of a best least squares fifth degree approximation to $y = \sin(x)$ on $[0, 2\pi]$.

In Julia you can execute the following code.

```
t=2*pi*(0:.01:1)
A = [t[i]^k for i=1:length(t), k=0:1:5];
c=float(A)\sin(t)
```

If you would like to see the approximation, you can evaluate the polynomial and plot it:

```
x=(0:.001:1)*2*pi
z=0*x;
for i=length(c):-1:1
    z=z.*x+c[i];
end
```

```
using PyPlot
plot(x,z)
plot(x,sin(x))
```

Solution. N/A

Exercise 10. Compare the quintic above to the best solution obtainable from a Taylor series expansion of $\sin x$: $x - x^3/6 + x^5/120$. Also compare with the Taylor series about $x = \pi$: $-(x - \pi) + (x - \pi)^3/6 - (x - \pi)^5/120$.

Solution. The sin function is symmetric on the interval from 0 to 2π with respect to 180° rotation around the point $(\pi, 0)$. The Taylor series are designed to approximate functions locally. So the first expansion would be a good approximation around $x = 0$, but not good overall, as it does not respect the symmetry. The second Taylor series is a good approximation around $x = \pi$. In addition, the series respect the symmetry, so overall it is a much better approximation.